

Compact Snapshot Hyperspectral Imaging with Diffracted Rotation

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Light and Color Imaging





Continuous spectra of light

Bayer pattern





Conventional RGB Camera









Red

Green

Blue







Hyperspectral Imaging

420nm	430nm	440nm	450nm	460nm
470nm	480nm	490nm	500nm	510nm
520nm	530nm	540nm	550nm	560nm
570nm	580nm	590nm	600nm	610nm
620nm	630nm	640nm	650nm	660nm





Wavelength: 420nm – 660nm

Goal





Our algorithm







Related Work: Multi-shot Hyperspectral Imaging



• Traditional hyperspectral camera requires multiple captures







Bandpass filter

LCTF (liquid crystal tunable filter)

Pushbroom (line scanning)

Unable to capture dynamic scenes





Related Work: Single-shot Hyperspectral Imaging



• Recently, single-shot hyperspectral cameras have been introduced



Computed Tomography Imaging Spectroscopy (CTIS)



Compressive Coded Aperture Spectral Imaging (CASSI)



Prism-Mask Multispectral Video Imaging System (PMVIS)

Too large form factor







Diffractive Optical Element (DOE)



Convex lens		Convex lens	DOE
	Control light field	Refraction	Diffraction
	Structure	Macro structure	Micro structure
DOE	Form factor	Thick	Flat
	Design custom PSF	Limited	Various PSF designed





Fresnel Lens



Fresnel lens has been used commonly for various imaging applications







Limitation of Existing Fresnel Lens



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Original scene



Captured by Fresnel lens



Focused Defocused

Due to chromatic aberration



Fresnel Propagation with Different Wavelength







Fresnel Propagation with Different Wavelength



Focal length difference:



Blue > Green > Red







Our DOE: Phase Shift by







Our DOE: Phase Shift by Medium $\Delta \phi_h$



Path difference



- c: light speed
- η : refractive index
- $\Delta \eta_{\lambda}$: refractive index difference
- Δh : height difference
- $\Delta \phi_h$: phase shift by height











Path difference



- λ : target wavelength
- f: target focal length

Phase at radius r

 $r^{2} + f^{2} - f$





ľ

Constructive Interference Condition

$\bigwedge \phi_h + \bigwedge \phi_g = 2\pi n$

where *n* is some integer







Constructive Interference Condition



where *n* is some integer





Height Equation



 $n\lambda - \left(\sqrt{r^2 + f^2} - f\right)$ $\Delta h = -\frac{1}{2} \int dx + f dx +$ $\Delta\eta_\lambda$

where *n* is some integer

 $\lambda_{\max} \le \Delta h \le 0$ $\Delta\eta_{\lambda_{\max}}$





Our Design of the DOE Height Field









Our DOE Point Spread Function





Image plane distance 🦉





Our DOE: Spectrally-Varying PSF



* (DOE simulation spec.) 1um xy-resolution, 100nm height resolution in 16 steps







Our DOE: Spectrally-Varying PSF

Our PSF

420nm







Hyperspectral Imaging Formulation







Optimization Problem









Optimization Problem

• Using half-quadratic splitting (HQS)

$$(\hat{\mathbf{I}}, \hat{\mathbf{V}}) = \underset{\mathbf{I}, \mathbf{V}}{\operatorname{arg\,min}} \left\| \mathbf{J} - \mathbf{\Phi} \mathbf{I} \right\|_{2}^{2} + \varsigma \left\| \mathbf{V} - \mathbf{I} \right\|_{2}^{2} + R(\mathbf{V})$$

• The equation can be split into two subproblems

I-th half-quadratic splitting iteration

$$\mathbf{I}^{(l+1)} = \arg\min_{\mathbf{I}} \left\| \mathbf{J} - \mathbf{\Phi} \mathbf{I} \right\|_{2}^{2} + \varsigma \left\| \mathbf{V}^{(l)} - \mathbf{I} \right\|_{2}^{2}$$
(1)
$$\mathbf{V}^{(l+1)} = \arg\min_{\mathbf{V}} \varsigma \left\| \mathbf{V} - \mathbf{I}^{(l+1)} \right\|_{2}^{2} + R(\mathbf{V})$$
(2)











Iterative Optimization (Step 1)

• The first subproblem

$$\mathbf{I}^{(l+1)} = \underset{\mathbf{I}}{\operatorname{arg\,min}} \left\| \mathbf{J} - \mathbf{\Phi} \mathbf{I} \right\|_{2}^{2} + \varsigma \left\| \mathbf{V}^{(l)} - \mathbf{I} \right\|_{2}^{2} \qquad (1)$$

Solved by gradient descent

$$\mathbf{I}^{(l+1)} = \overline{\mathbf{\Phi}}\mathbf{I}^{(l)} + \varepsilon \mathbf{I}^{(0)} + \varepsilon \boldsymbol{\zeta} \mathbf{V}^{(l)}$$

where $\overline{\Phi} = \left[\left(1 - \varepsilon \varsigma \right) \mathbf{1} - \varepsilon \Phi^{\mathrm{T}} \Phi \right]$

auxiliary variable











Iterative Optimization (Step 2)

• The second subproblem

reformulated as

$$\mathbf{V}^{(l+1)} = \mathbf{S}\left(\mathbf{I}^{(l+1)}\right)$$

• where *S()* is a neural network function











Optimization-based Unrolled Network

%KAUST

KAIST

$$\mathbf{I}^{(l+1)} = \mathbf{\overline{\Phi}} \mathbf{I}^{(l)} + \varepsilon \mathbf{I}^{(0)} + \varepsilon \zeta \mathbf{V}^{(l)}$$

where $\mathbf{\overline{\Phi}} = [(1 - \varepsilon \zeta)\mathbf{1} - \varepsilon \mathbf{\Phi}^{\mathsf{T}}\mathbf{\Phi}]$
**where $\mathbf{\overline{\Phi}} = [(1 - \varepsilon \zeta)\mathbf{1} - \varepsilon \mathbf{\Phi}^{\mathsf{T}}\mathbf{\Phi}]$
or in the equation of the e**



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U-net based Spatial-Spectral Prior Network



Datasets



Training dataset

- Harvard dataset [Chakrabarti and Zickler 2011]
- ICVL dataset [Arad and Ben-Shahar 2016]
- KAIST dataset [Choi et al. 2017]
- Augmentation: half/original/double resolution of 238 hyperspectral images (= 714 hyperspectral images in total)
- 30,000 patches of size 256 × 256 × 25 in total
- Gaussian noise with a standard deviation of 0.005
- Test dataset
 - 10 images extracted from the KAIST dataset beforehand







Spectral Calibration of Real PSF





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420nm

420nm





Results







Comparison with Other Recon. Algorithms (sRGB visualization) AXX4' 42.24 GT - A.E. TVAL3 **ISTA-NET** Ours 1.0 **AXXA** Ground truth TVAL3 0.8 reflectance .0 .0 .5 .0 (PSNR/SSIM/SAM) (27.44dB/0.83/0.16) ***** 0.2 **Ours** (29.49dB/0.86/0.10) 1983 0.0 450 500 550 600 650 wavelength [nm] Spectral power distribution

Autoencoder (23.38dB/0.62/0.26) ISTA-NET (28.24dB/0.78/0.15)

Comparison with Other Recon. Algorithms





Ground truth (PSNR/SSIM/SAM)





TVAL3 (28.52dB/0.84/0.18)





Autoencoder (23.42dB/0.75/0.24) ISTA-NET (31.96dB/0.86/0.16)



Ours (33.93dB/0.92/0.11)







Comparison with Fresnel Lens



Ground truth (PSNR)



Green patch 1.0 0.8 0.6 0.4 0.2 0.0 450 500 550 600 650 wavelength [nm]

Fresnel (22.26dB)



Ours (30.25dB)









Real Scene Results

Input







Ground truth

Spectroradiometer SpectralScan PR-655

Our prototype

420nm 1 2

Reconstructed spectral image



Real Scene Results



Reconstructed spectral image 420nm











wavelength [nm]

Our prototype

Discussion: PSF Invariance



Depth invariance Incident angle invariance





Discussion: Depth Invariance









Discussion: Incident Angle Invariance



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Limitation



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Lack of edges



High-frequency illumination





Conclusion



• First diffraction-based hyperspectral imaging that consists of a single optical element and a bare sensor

 Diffractive imaging lens to achieve both imaging and dispersion with a single DOE

• End-to-end hyperspectral reconstruction network based on the unrolled architecture of an optimization procedure







Thank you!

Project website: http://vclab.kaist.ac.kr/siggraph2019/





