

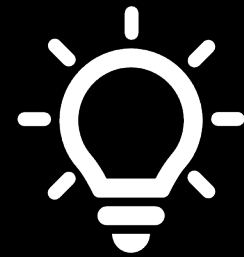
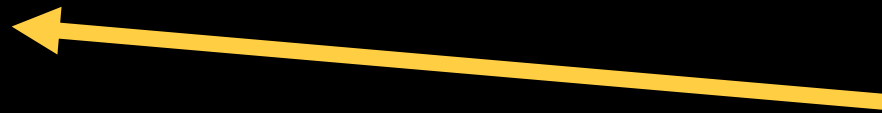


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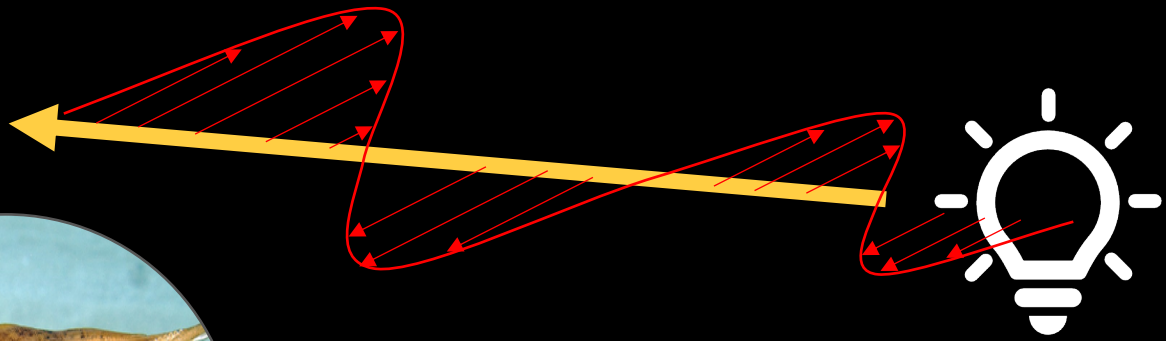
**IMAGE-BASED
ACQUISITION AND MODELING
OF POLARIMETRIC REFLECTANCE**

Seung-Hwan Baek, Tizian Zeltner, Hyun Jin Ku,
Inseung Hwang, Xin Tong, Wenzel Jakob, Min H. Kim

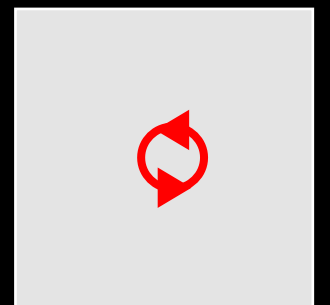
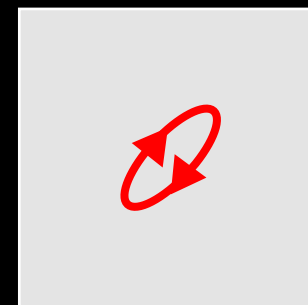
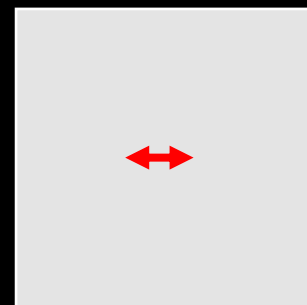
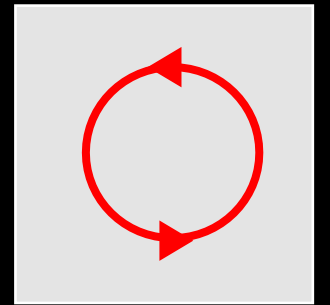
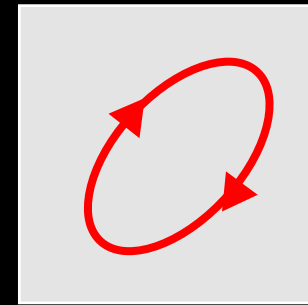
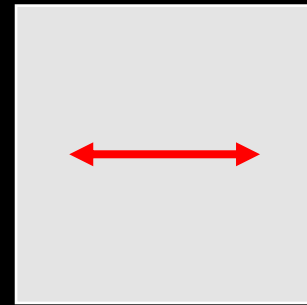
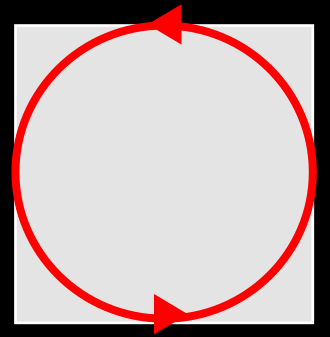
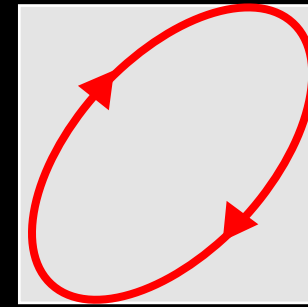
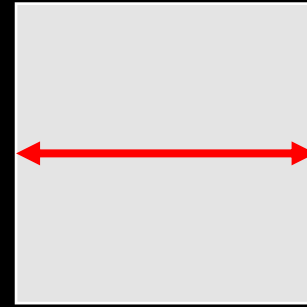
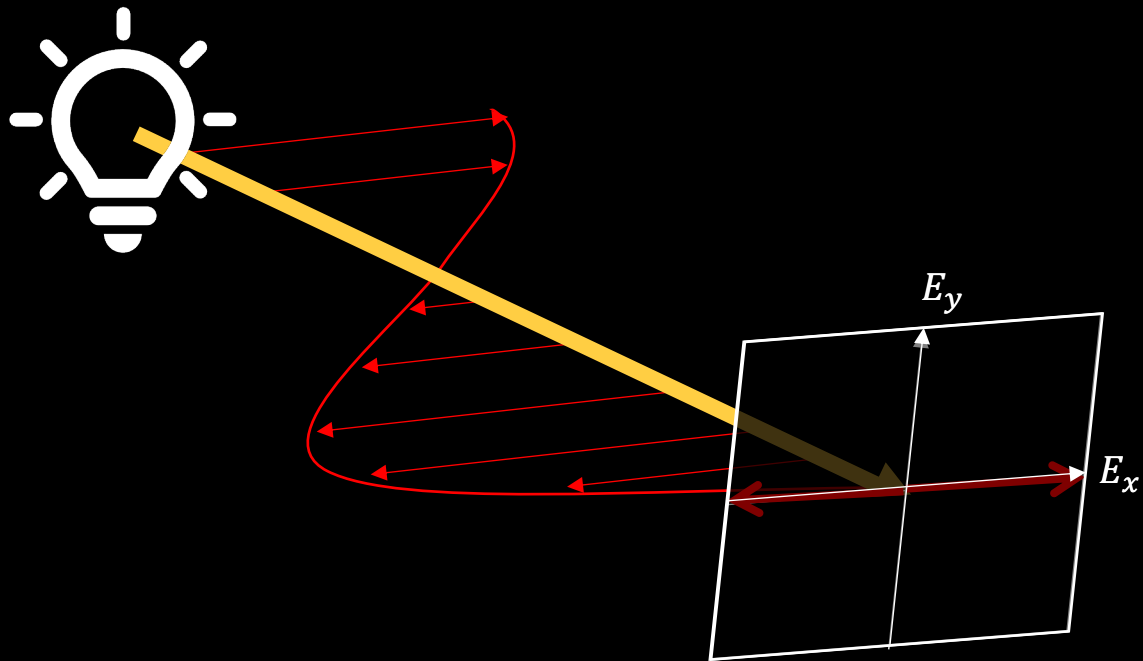
Human vision senses light



Light “wave”



Polarization

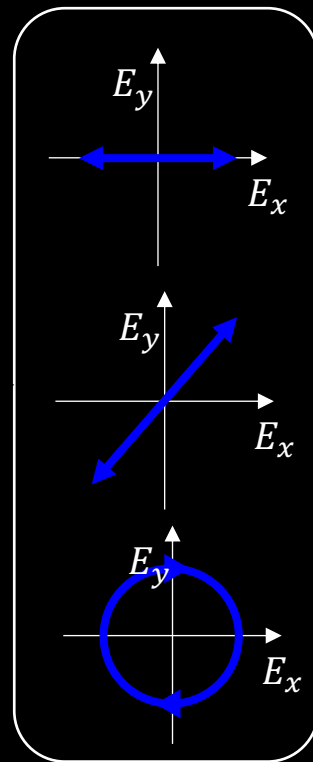
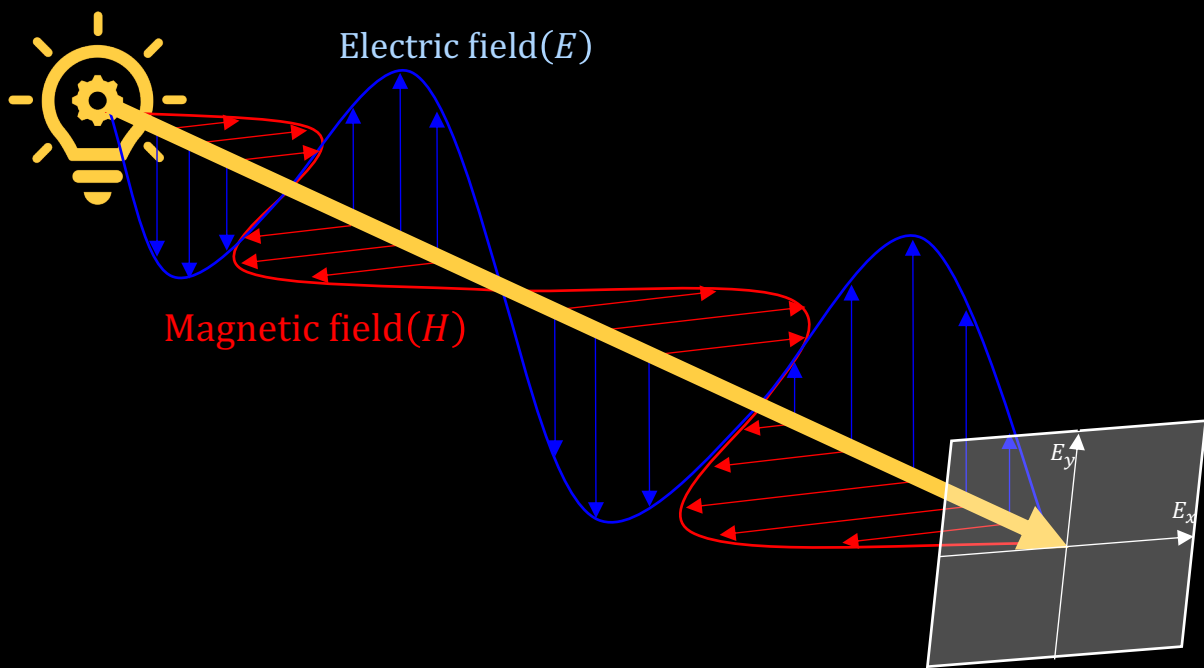


linear

elliptical

circular

Stokes Vector



$$\begin{bmatrix} S_0 \\ S_1 \\ S_2 \\ S_3 \end{bmatrix}$$

Overall Intensity

0 degree

45 degree

Circular

Geometric orientation of
the E-field's oscillation

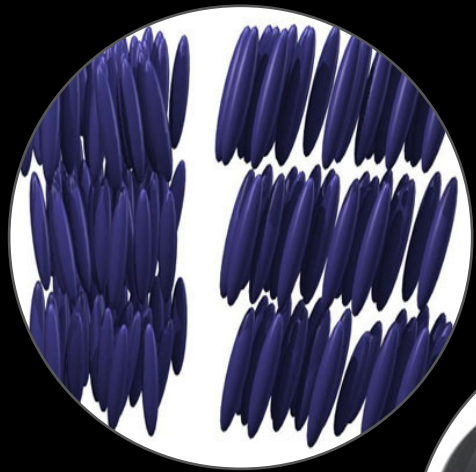
Mueller Matrix

$$\mathbf{M} = \begin{bmatrix} M_{00} & M_{01} & M_{02} & M_{03} \\ M_{10} & M_{11} & M_{12} & M_{13} \\ M_{20} & M_{21} & M_{22} & M_{23} \\ M_{30} & M_{31} & M_{32} & M_{33} \end{bmatrix}$$

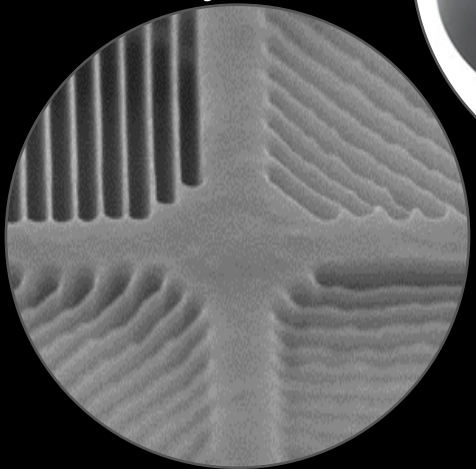


$$\mathbf{s}_{\text{after}} = \mathbf{M}\mathbf{s}_{\text{before}}$$

Polarization imaging



Liquid crystal



Polarization sensor



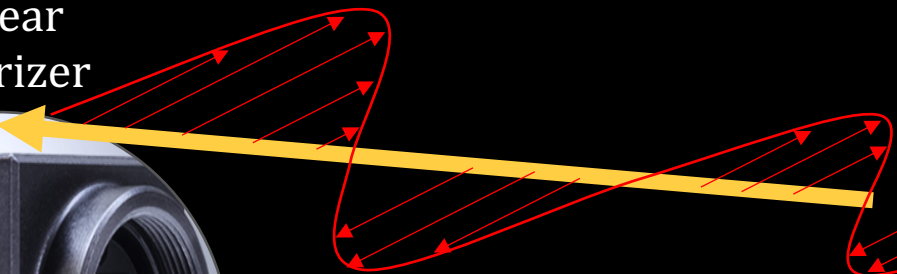
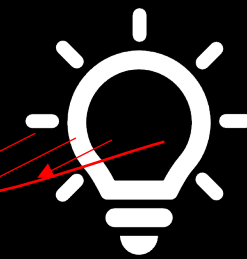
Quarter wave plate



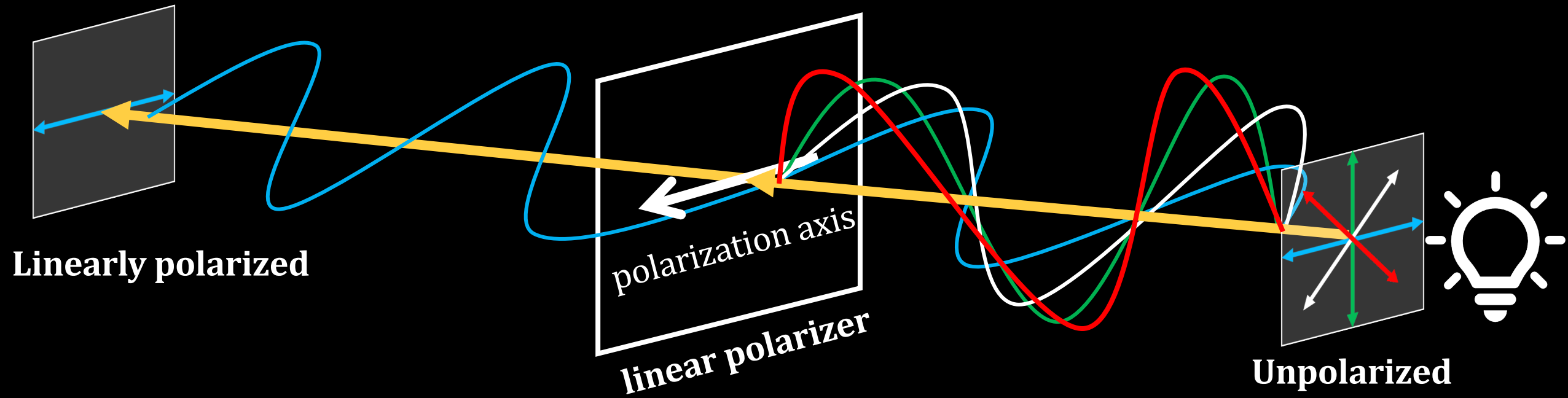
Linear polarizer



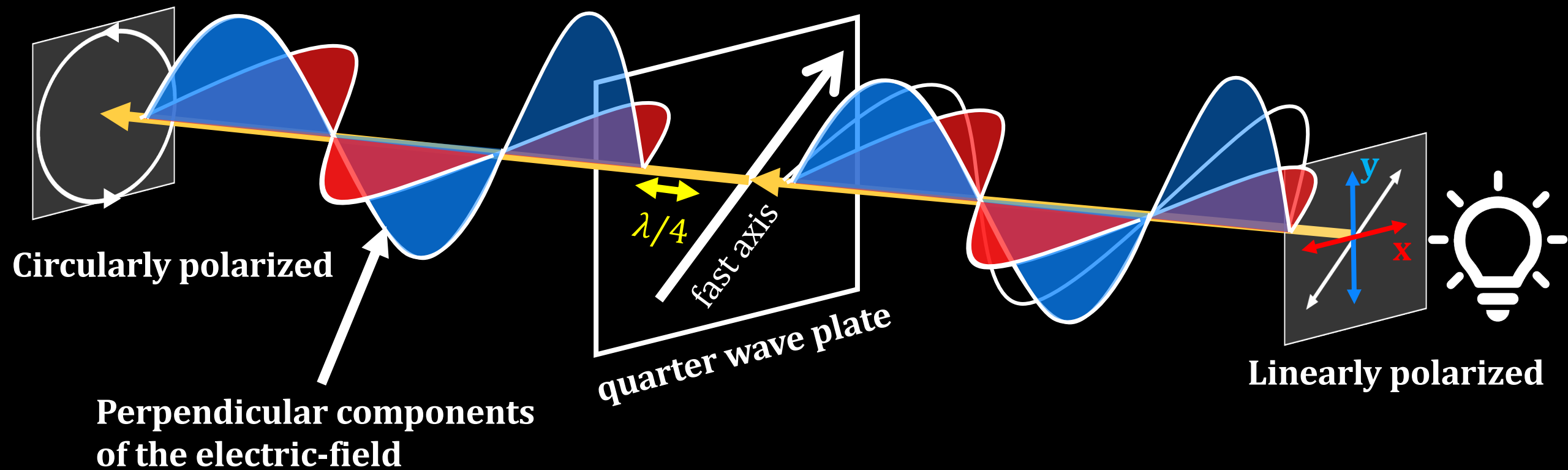
Polarization camera



Linear polarizer

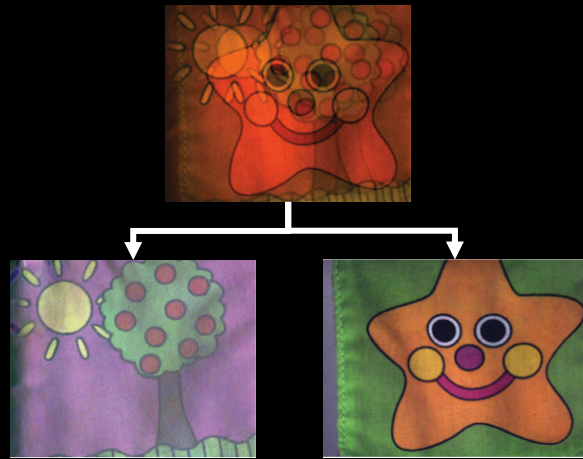


Quarter wave plate

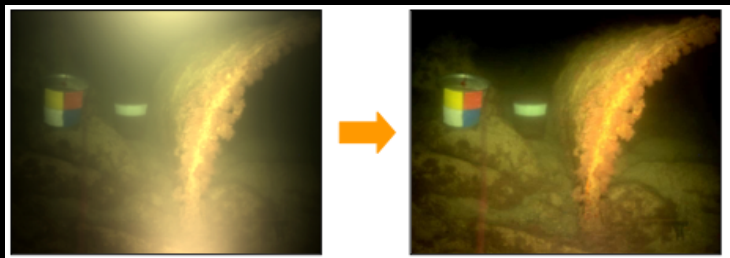


Polarization imaging for scene analysis

Reflection removal and descattering

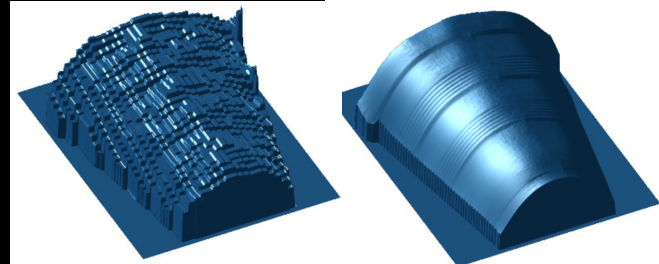


[Schechner et al. 99]



[Treibitz et al. 09]

Shape and appearance acquisition



[Kadambi 15]

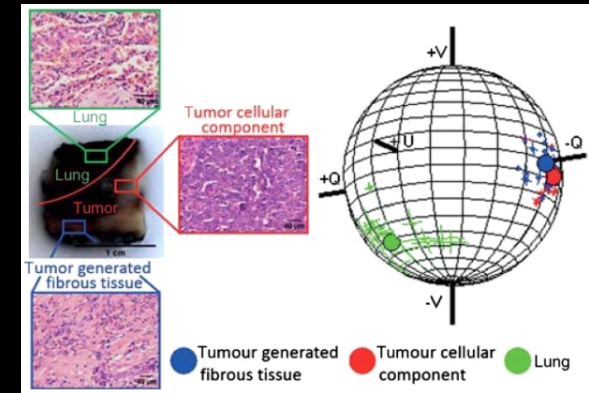


[Chen et al. 07]

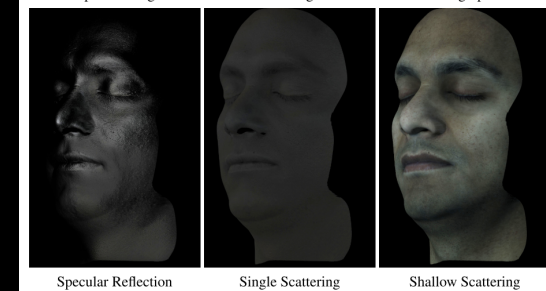
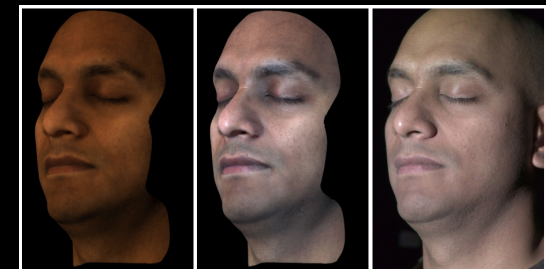


[Baek et al. 18]

Segmentation

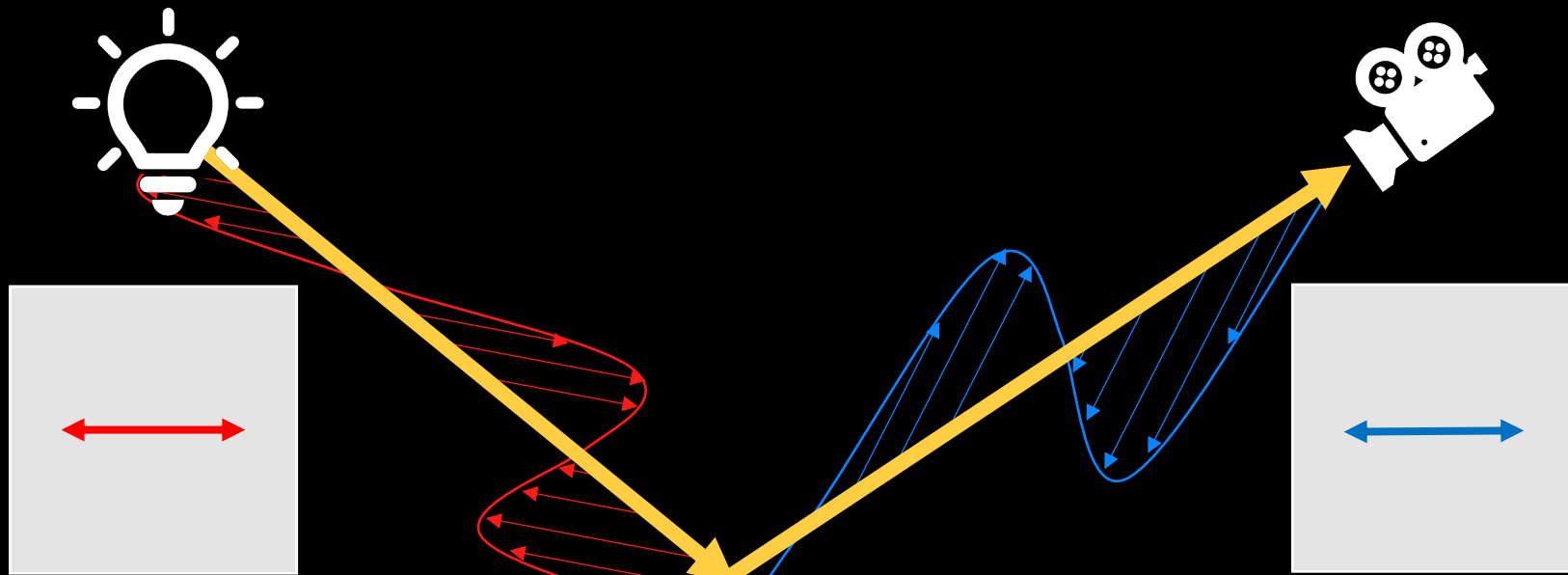


[Alali et al. 15]



[Ghosh et al. 08]

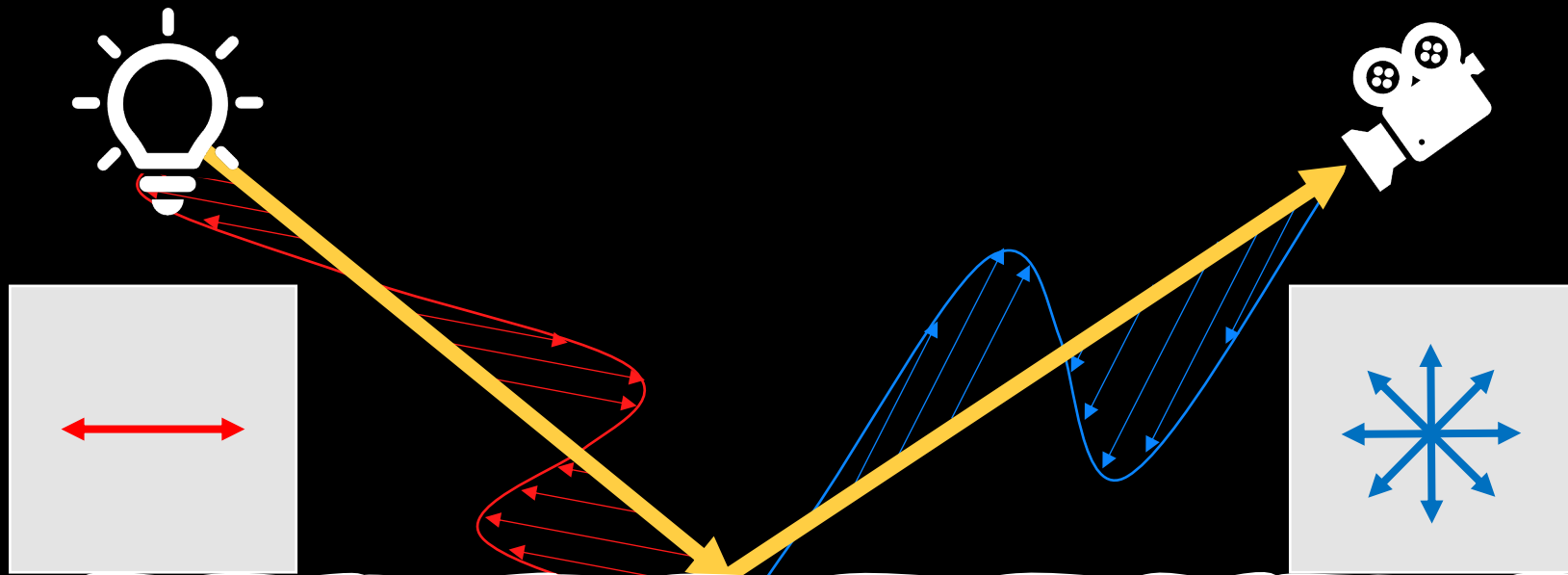
Polarization changes by reflection



Ideal mirror

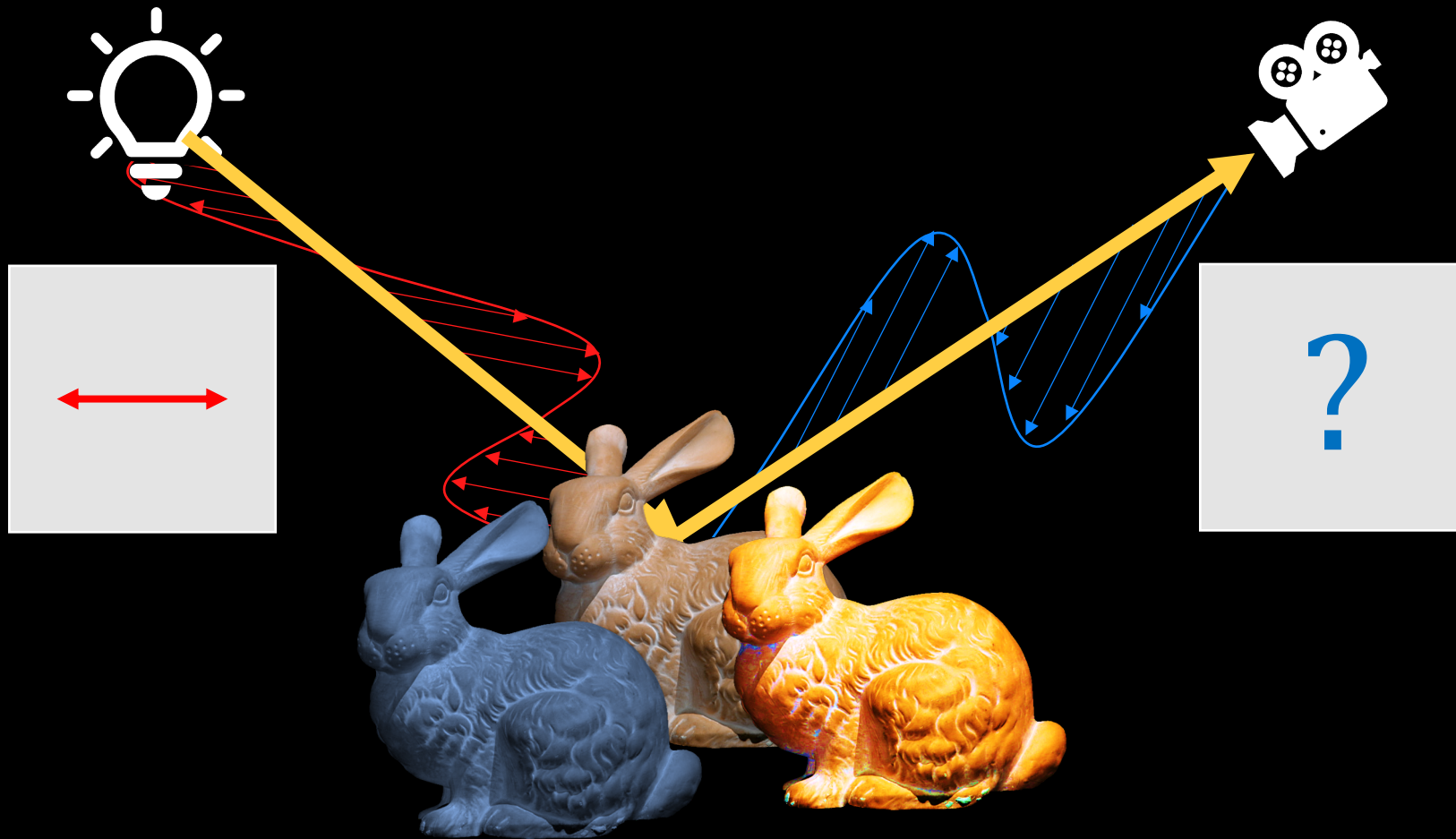
Fresnel reflection

Polarization changes by reflection



Ideal diffuse surface

Polarization changes by reflection



Real-world material

BRDF

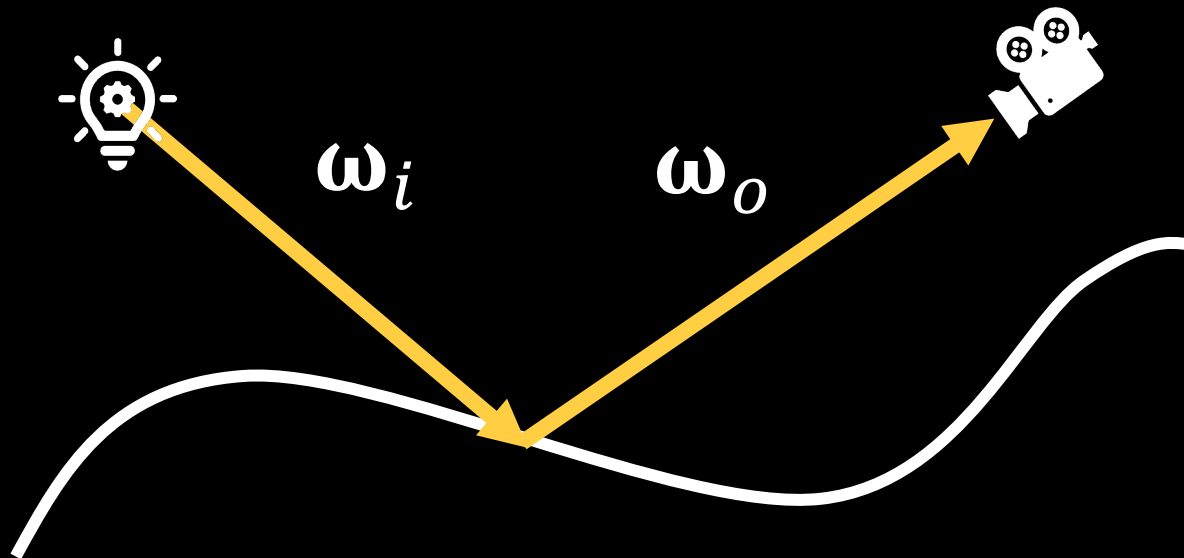
- *Bidirectional Reflectance Distribution Function*

$$f(\lambda, \omega_i, \omega_o) \in \mathbb{R}^{1 \times 1}$$

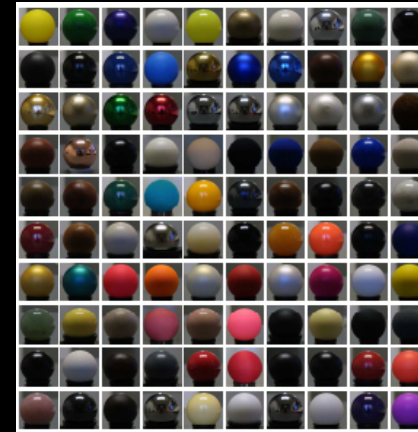
ω_i : incident light direction

ω_o : exitant light direction

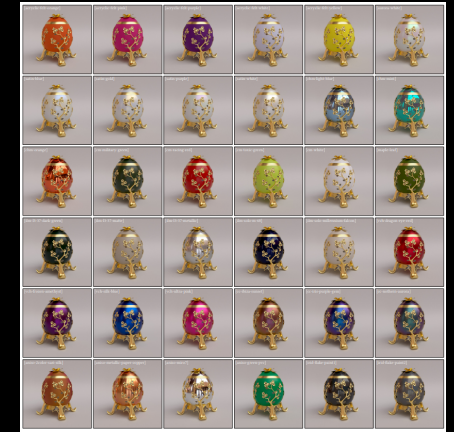
λ : wavelength



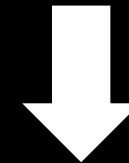
Dataset



MERL



Dupuy and Jakob



- Understanding of BRDF
- Analytic modeling
- Forward/inverse rendering

pBRDF

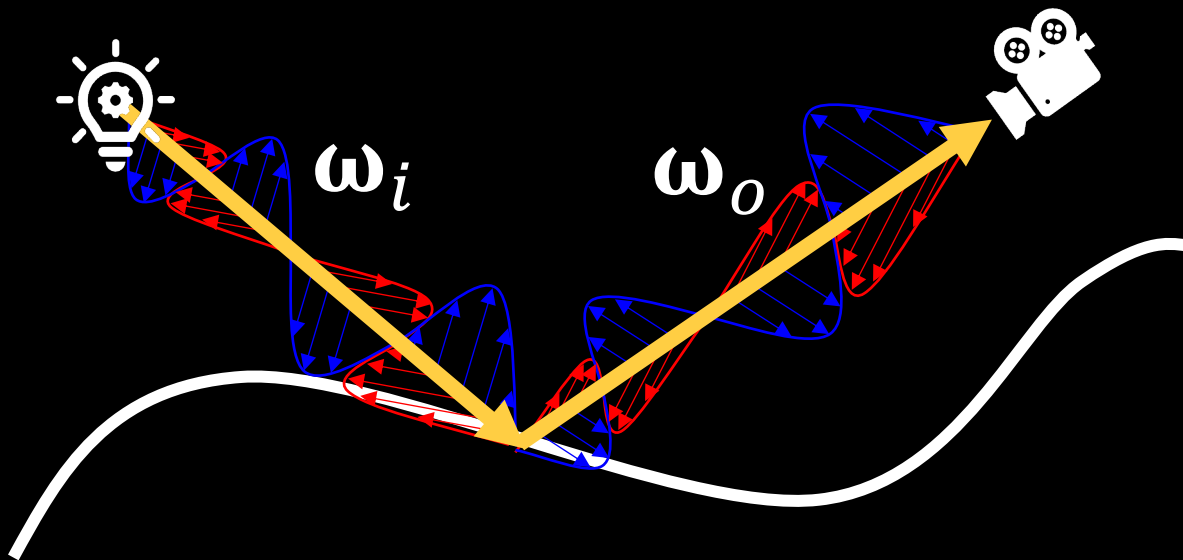
- Polarimetric BRDF

$$\mathbf{M}(\lambda, \omega_i, \omega_o) \in \mathbb{R}^{4 \times 4}$$

ω_i : incident light direction

ω_o : exitant light direction

λ : wavelength



Dataset

[Riviere et al.], [Wellems et al.], [Boher et al.]

- Limited directional coverage
- Incomplete polarization change
- A few materials
- Not publicly available



- Understanding of pBRDF
- Analytic modeling
- Forward/inverse rendering

First comprehensive pBRDF dataset

- large directional coverage
- complete polarization change
- 25 real-world materials



Acquisition system - design goals

1. Direction

full coverage
for analysis and rendering

2. Polarization

complete change of
polarization

3. Spectrum

narrow-spectral band

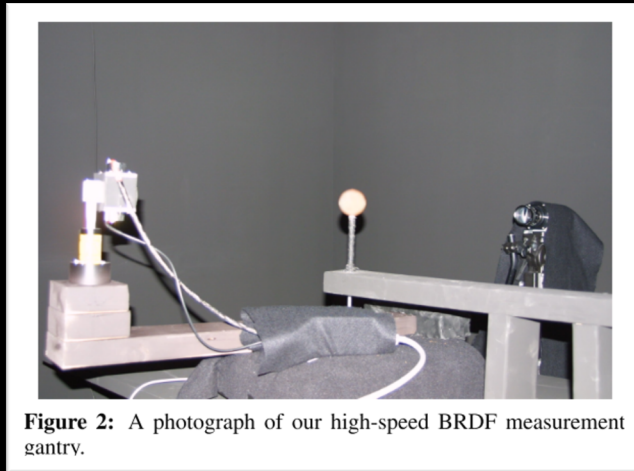
4. Capture time

reasonable amount of capture time

Solutions

Image-based acquisition

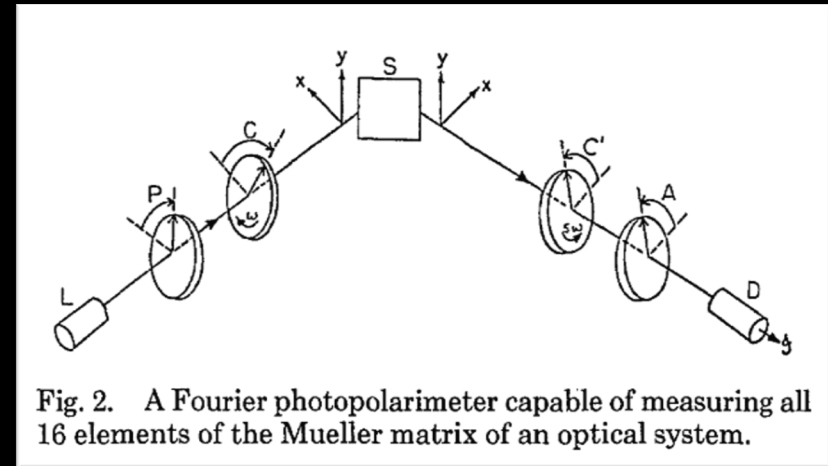
[Matusik et al. 03]



+

Spectroscopic ellipsometry

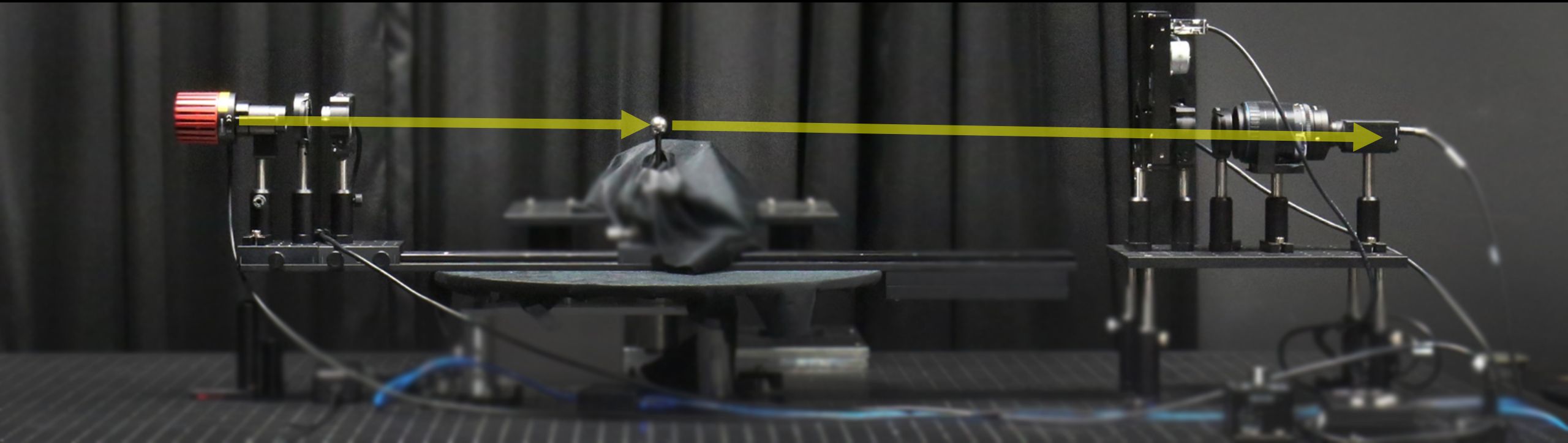
[Azzam et al. 78]



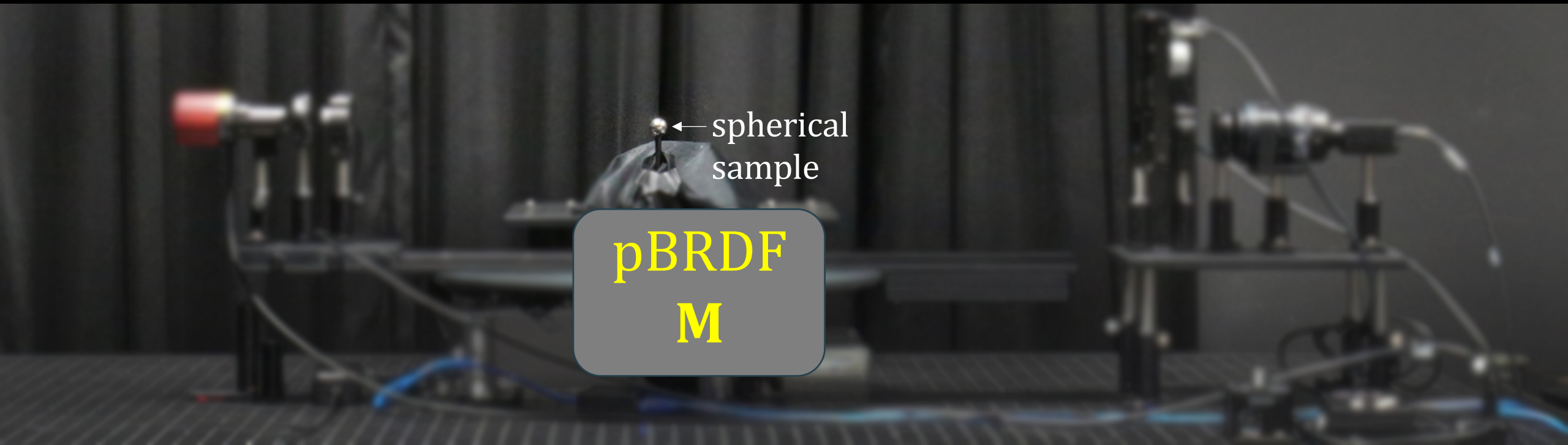
Capture time

3 days per material

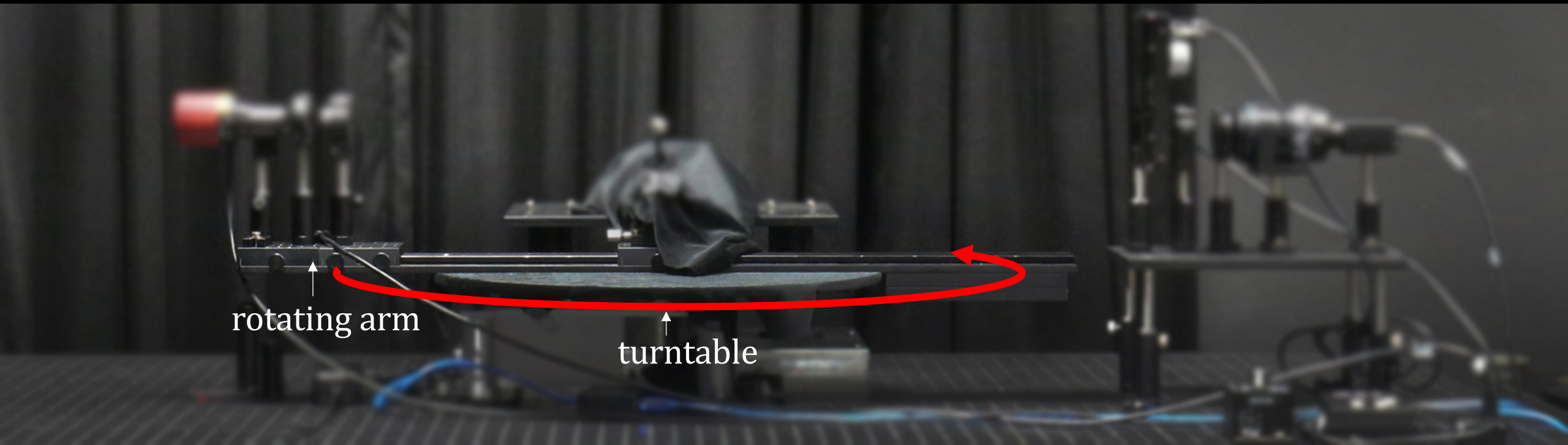
Our acquisition system



Homogeneous spherical sample



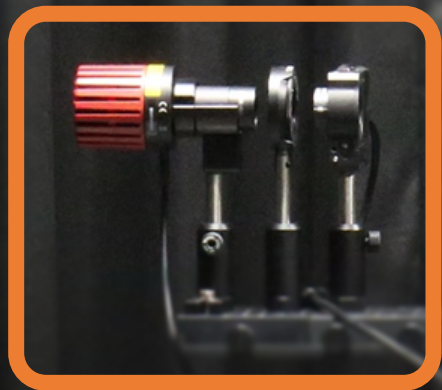
Turntable



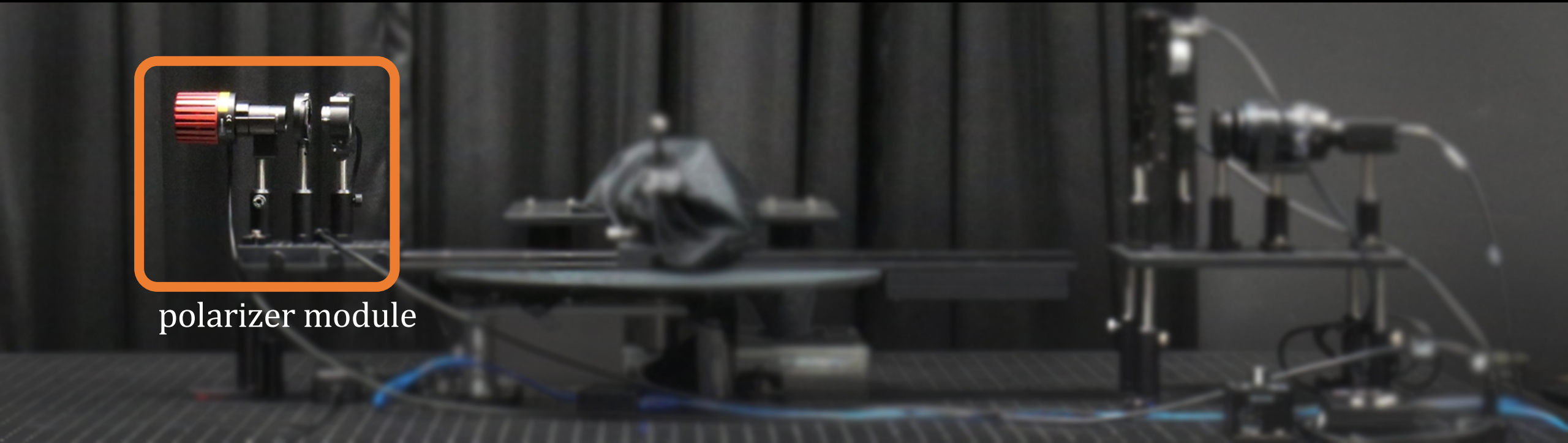
rotating arm

turntable

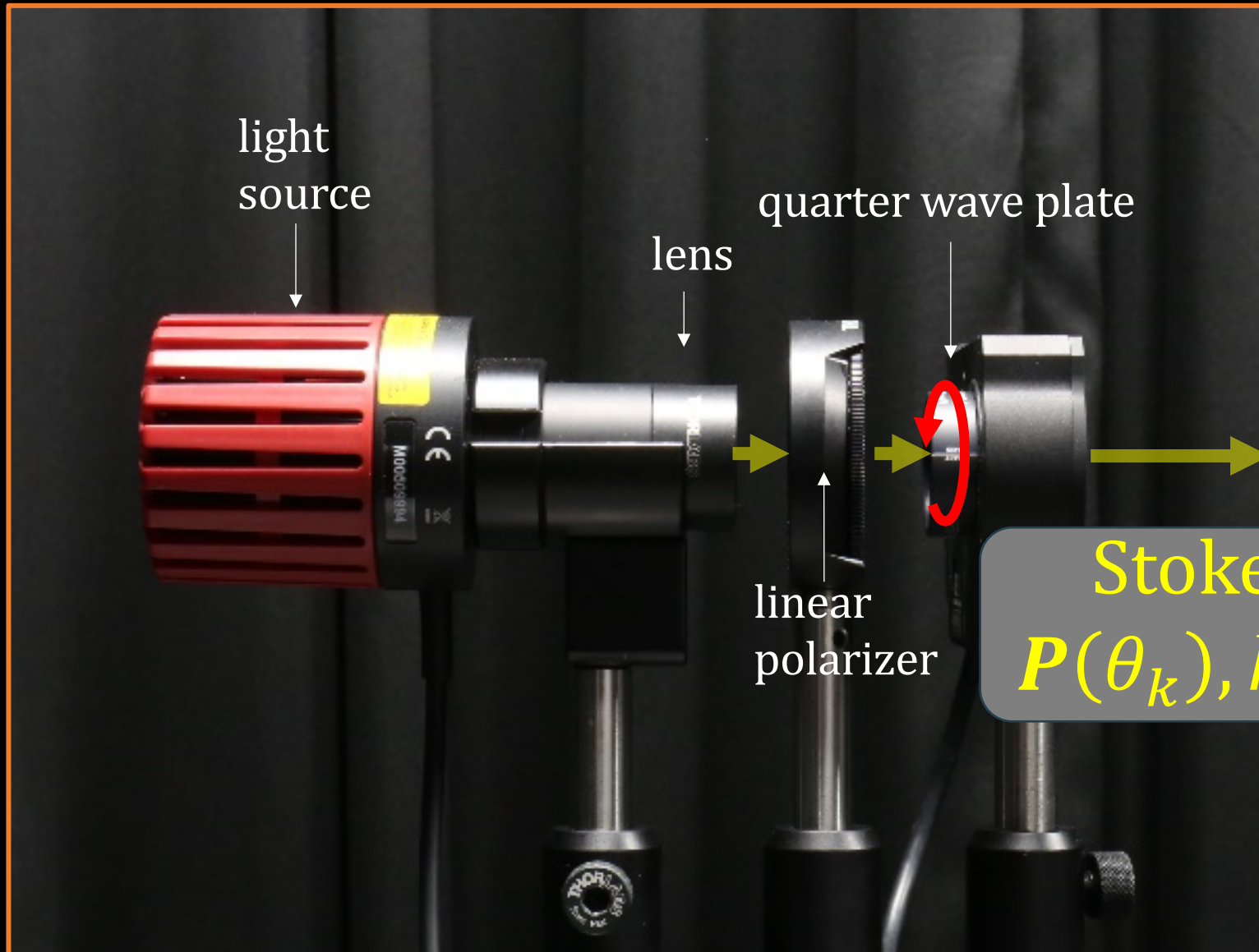
Polarizer module



polarizer module



Polarizer module



light
source

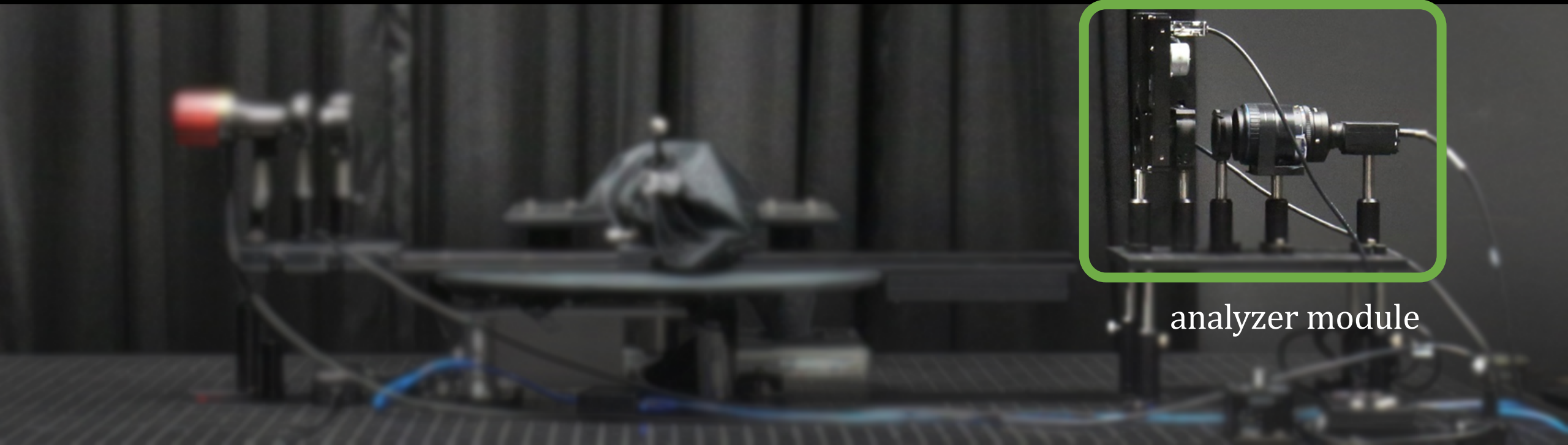
lens

quarter wave plate

linear
polarizer

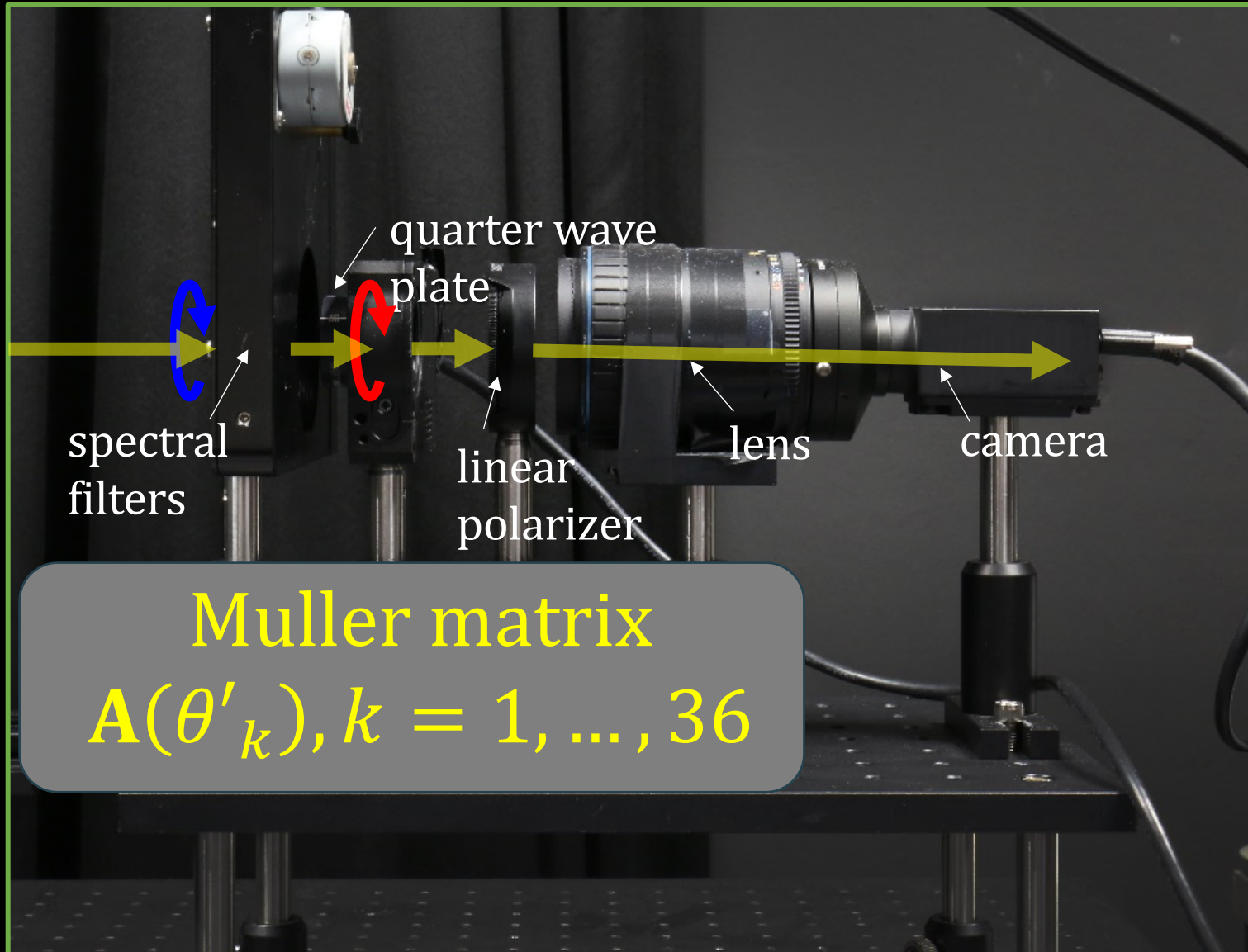
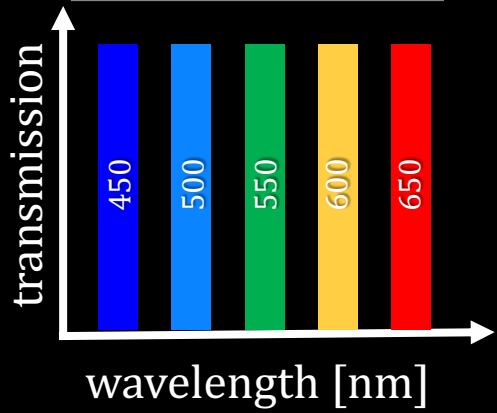
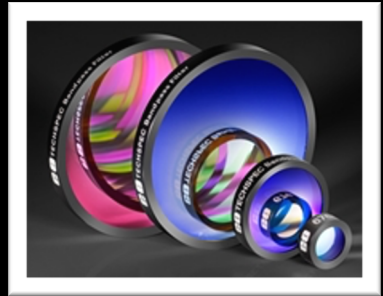
Stokes vector
 $P(\theta_k), k = 1, \dots, 36$

Analyzer module

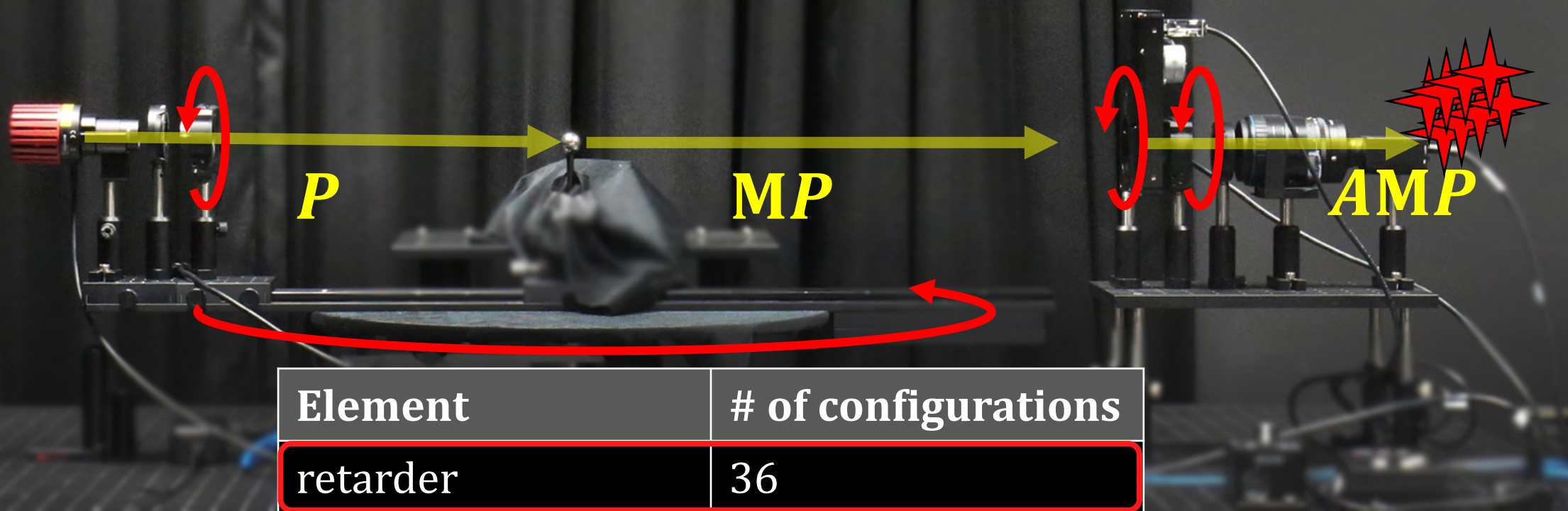


analyzer module

Analyzer module



Multiple configurations



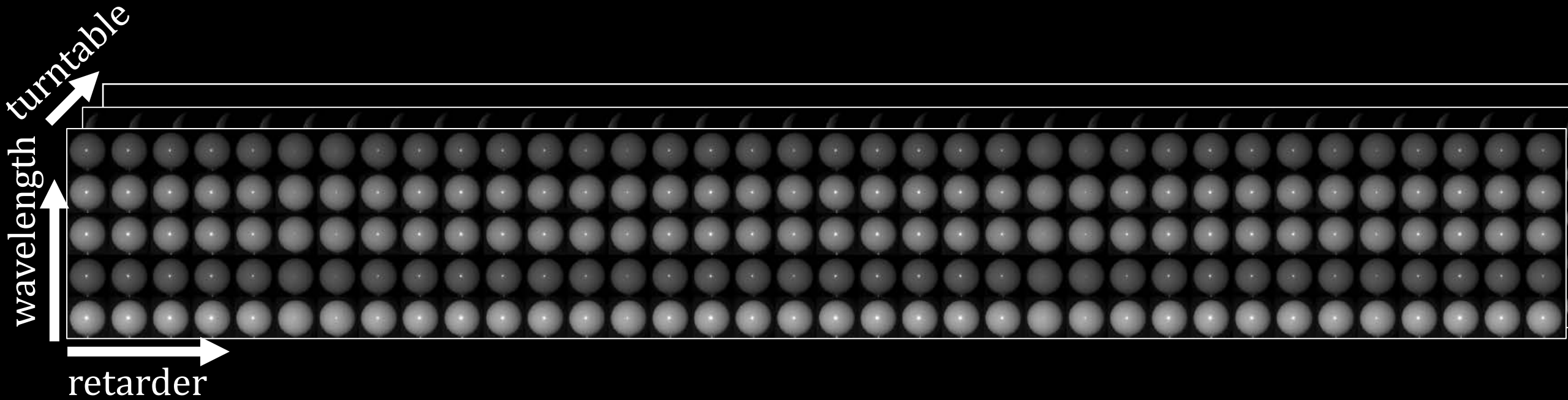
Element	# of configurations
retarder	36
turntable	147
spectral filter	5
exposure	8

Captured data

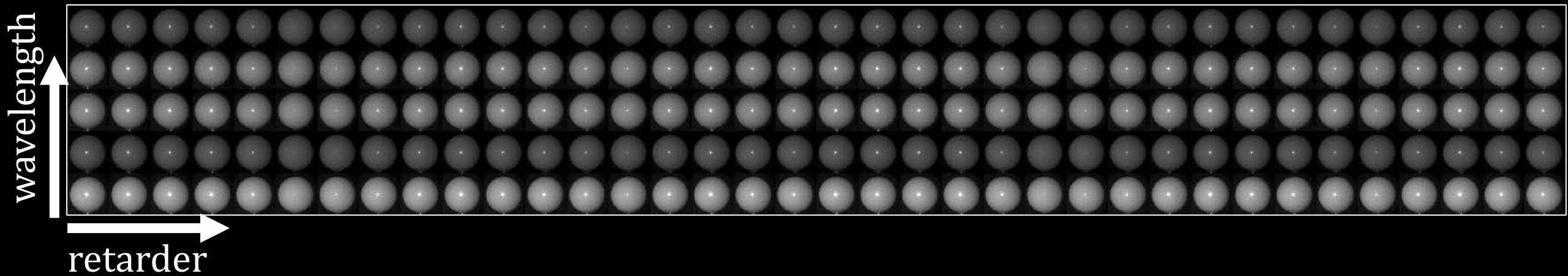
Captured raw data: gold



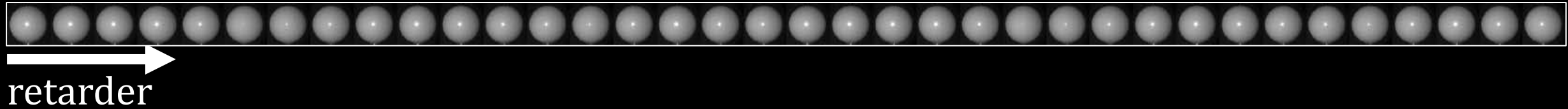
Captured data to Mueller matrix



For each turntable angle



For each turntable angle, wavelength



For each turntable angle, wavelength, pixel



Captured data to Mueller matrix

For each turntable angle, wavelength, pixel

captured
↓
 $f(\theta_k)$



* known

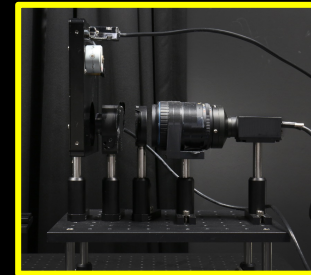
* unknown

Captured data to Mueller matrix

For each turntable angle, wavelength, pixel

captured
↓
 $f(\theta_k)$

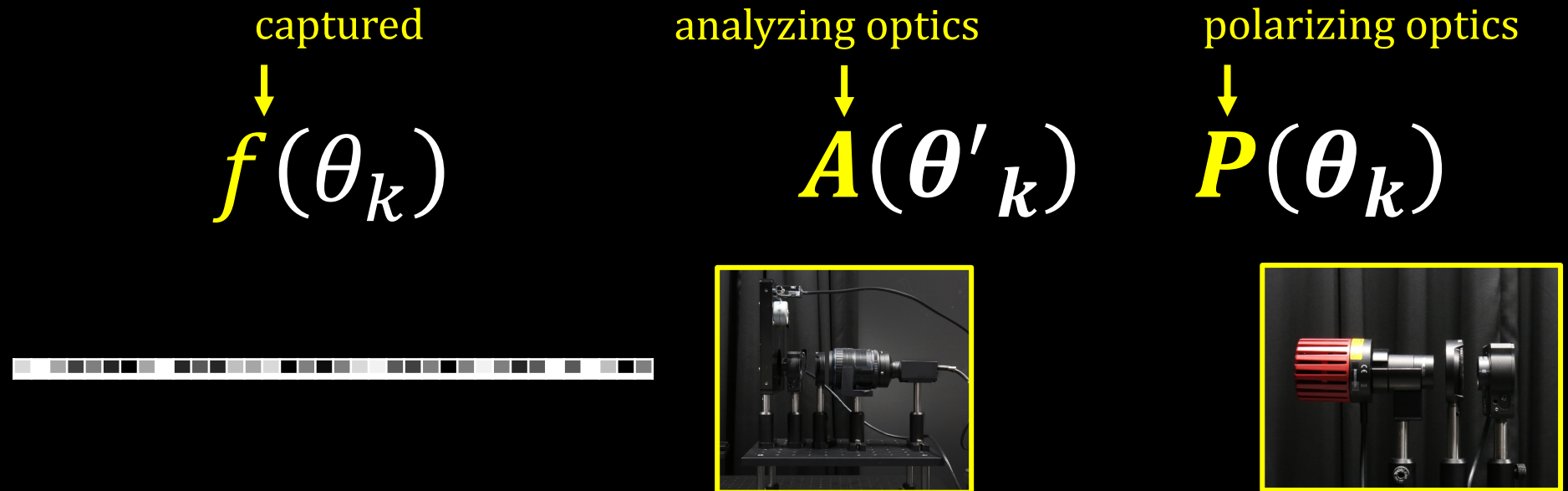
analyzing optics
↓
 $\mathbf{A}(\theta'_k)$



- * known
- * unknown

Captured data to Mueller matrix

For each turntable angle, wavelength, pixel

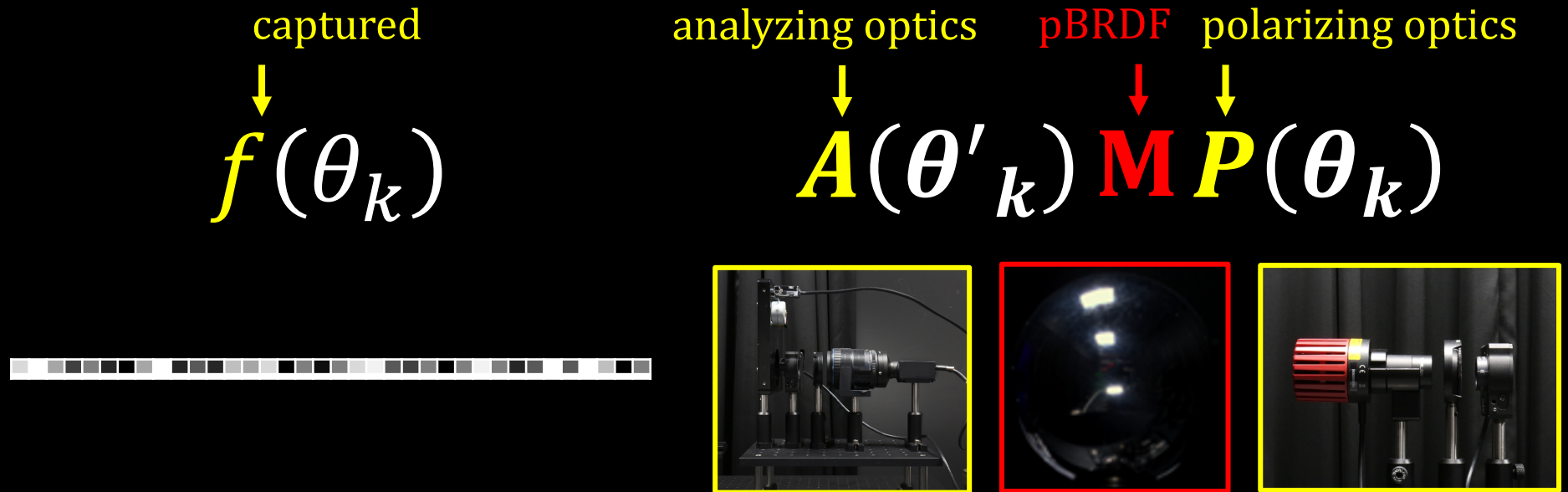


* known

* unknown

Captured data to Mueller matrix

For each turntable angle, wavelength, pixel



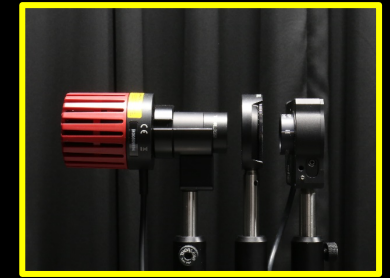
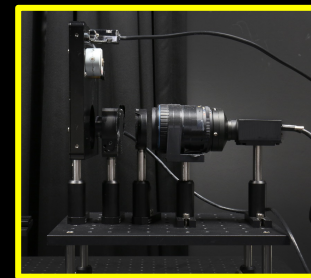
* known

* unknown

Captured data to Mueller matrix

For each turntable angle, wavelength, pixel

$$\text{minimize}_{\mathbf{M}} \sum_{k=1}^{36} \{ \overset{\text{captured}}{\mathbf{f}}(\theta_k) - [\overset{\text{analyzing optics}}{\mathbf{A}}(\theta'_k) \overset{\text{pBRDF}}{\mathbf{M}} \overset{\text{polarizing optics}}{\mathbf{P}}(\theta_k)]_0 \}^2$$

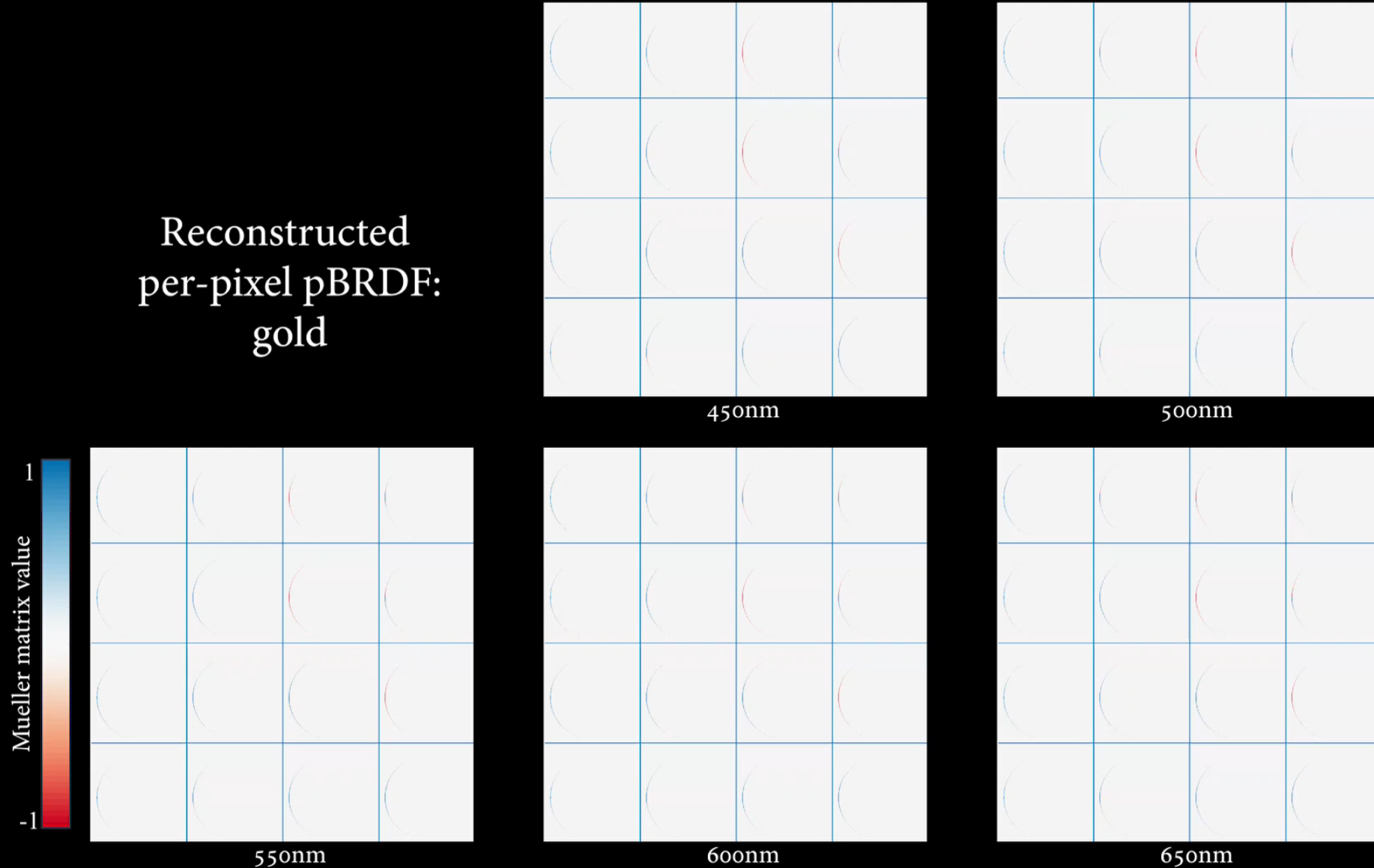


* known

* unknown

Reconstructed per-pixel pBRDF

Reconstructed
per-pixel pBRDF:
gold



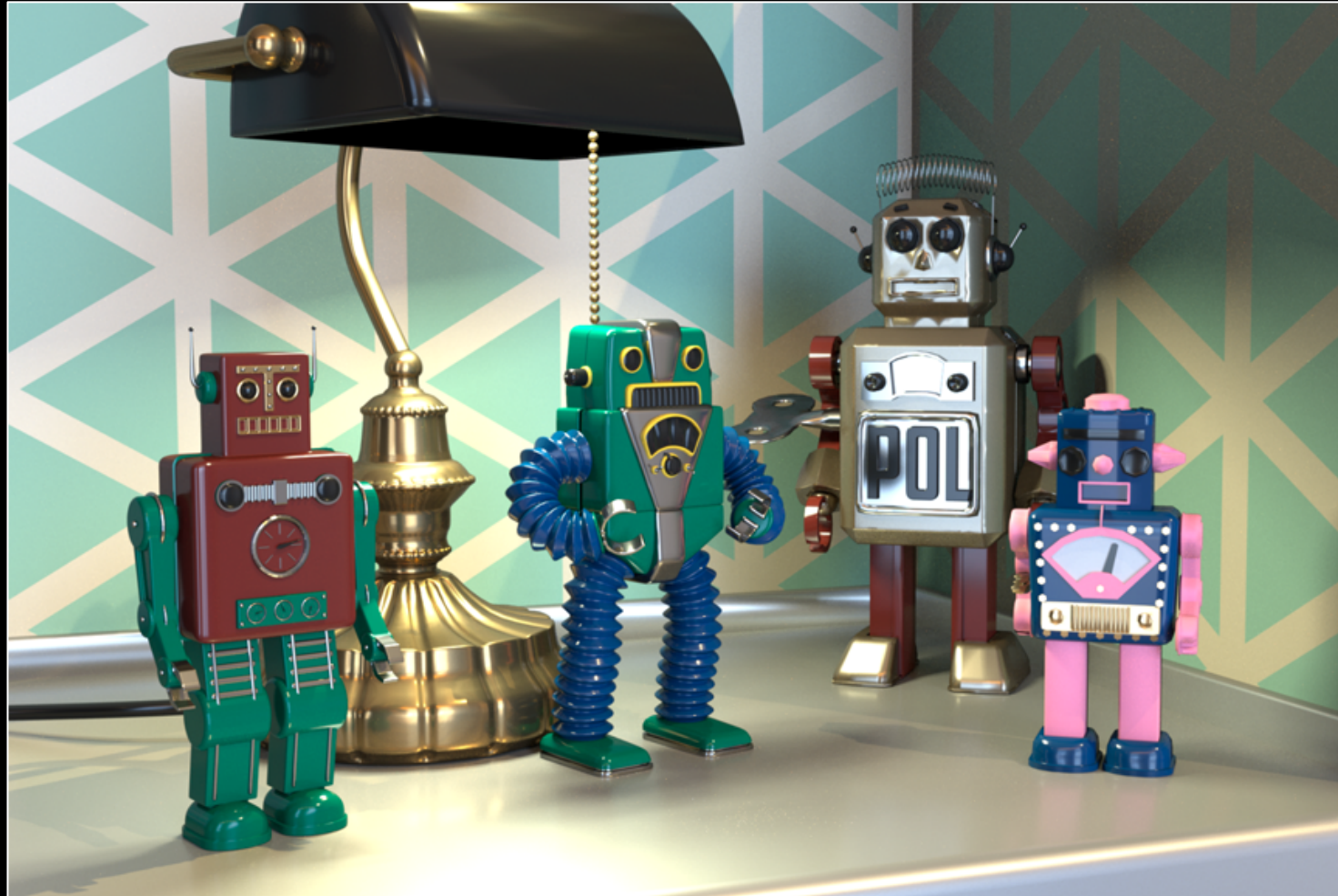
pBRDF dataset

$$\mathbf{M}(\lambda, \theta_h, \theta_d, \phi_d)$$

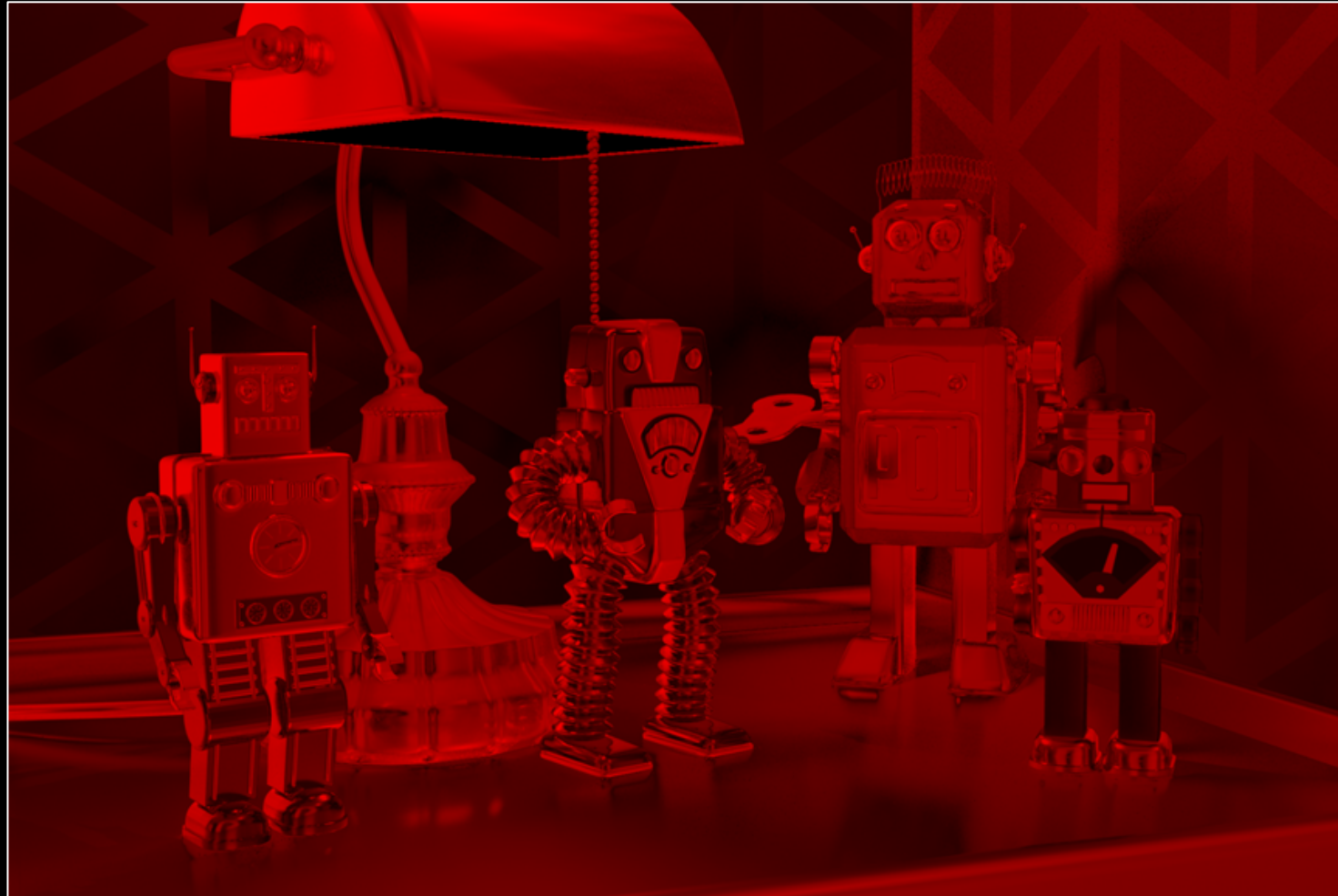
Wavelength \leftarrow \leftarrow \leftarrow \leftarrow \leftarrow
Rusinkiewicz angles



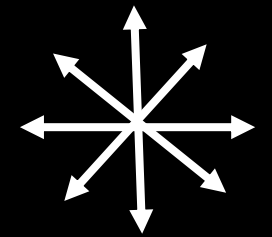
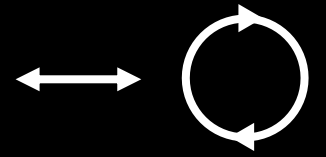
Intensity rendering



Degree of polarization (DoP)

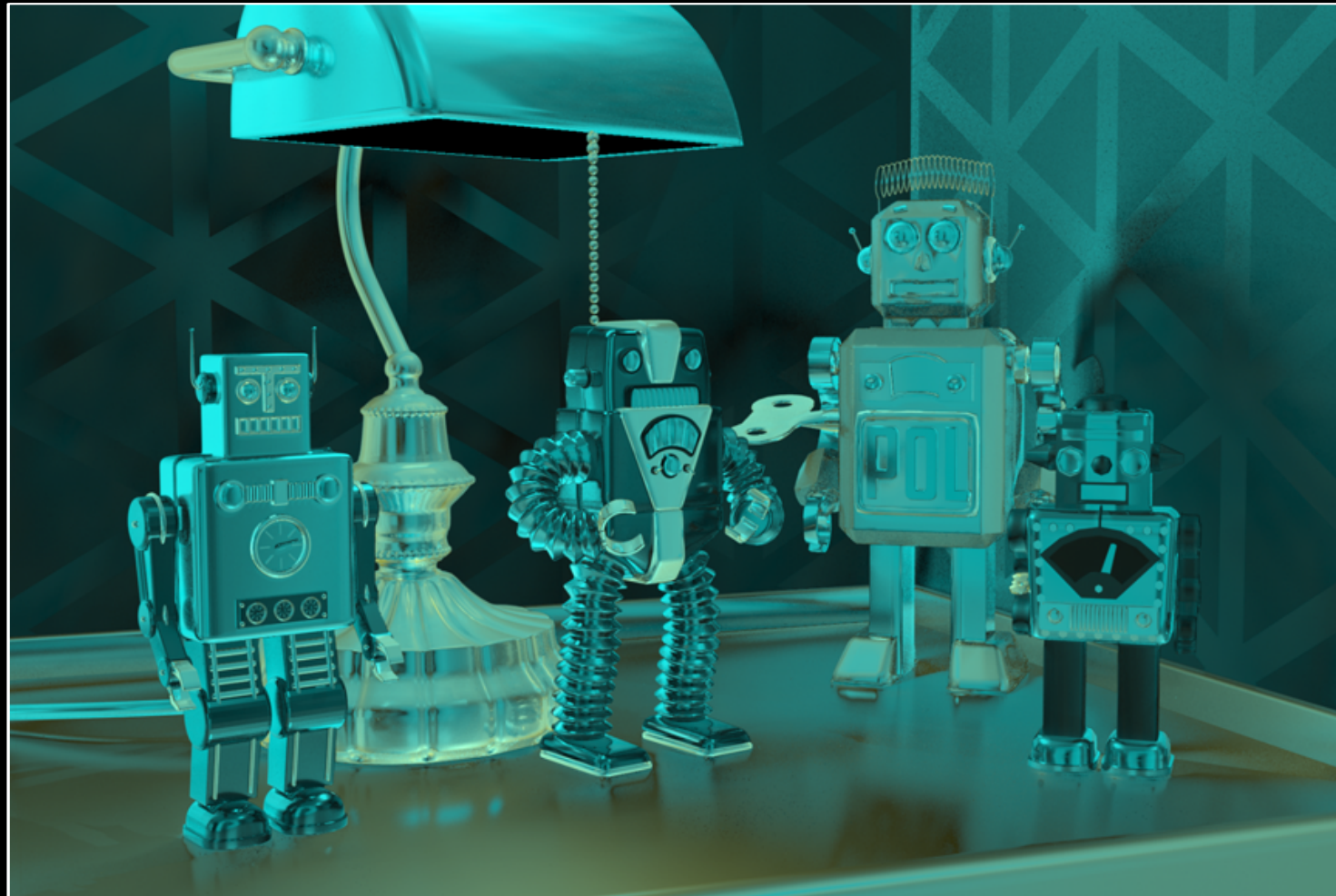


Fully polarized



Unpolarized

Type of polarization (ToP)



Circular

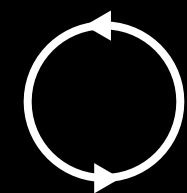
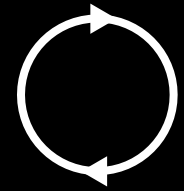


Linear

Chirality of polarization (CoP)

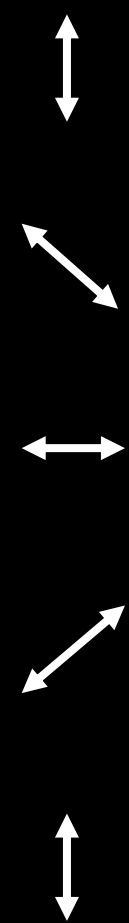


Right

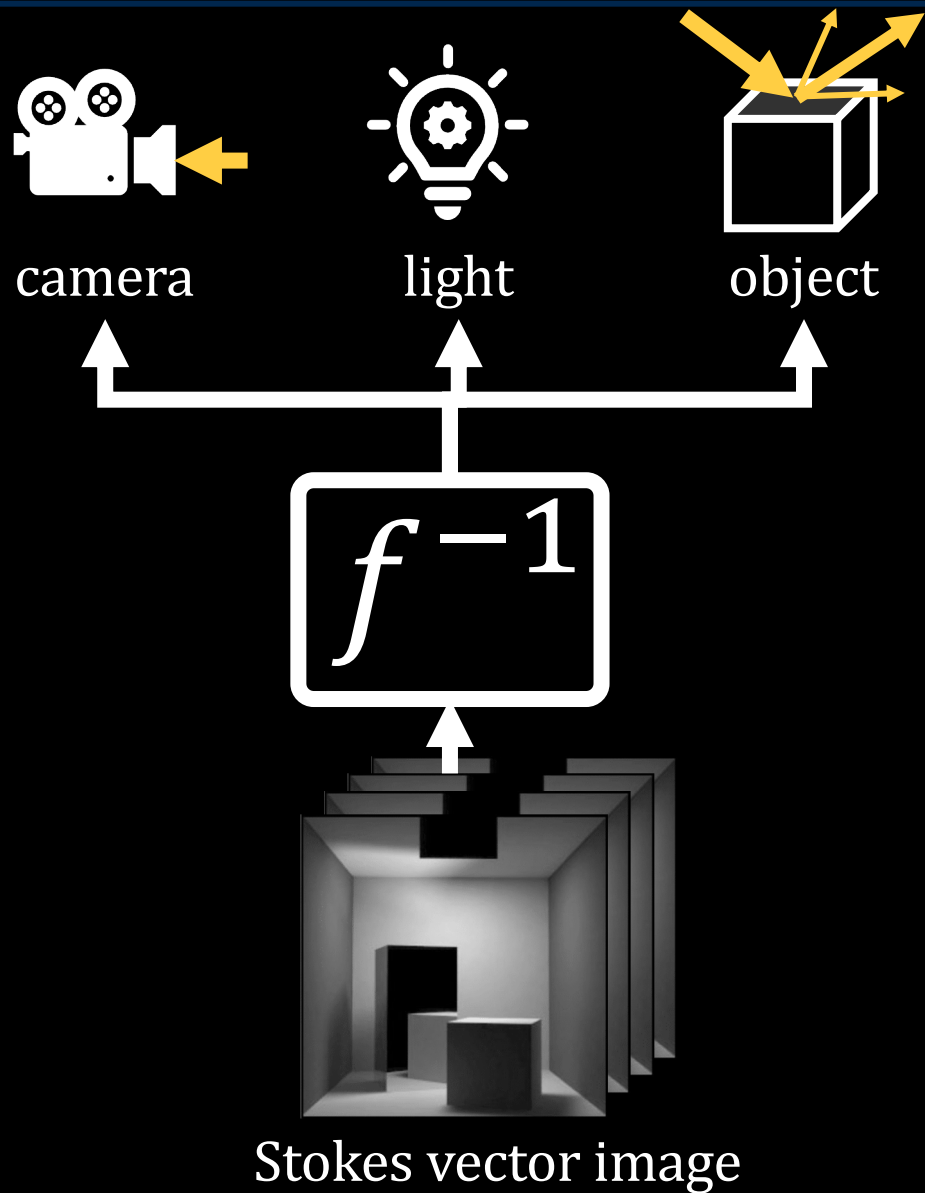


Left

Angle of linear polarization (AoLP)



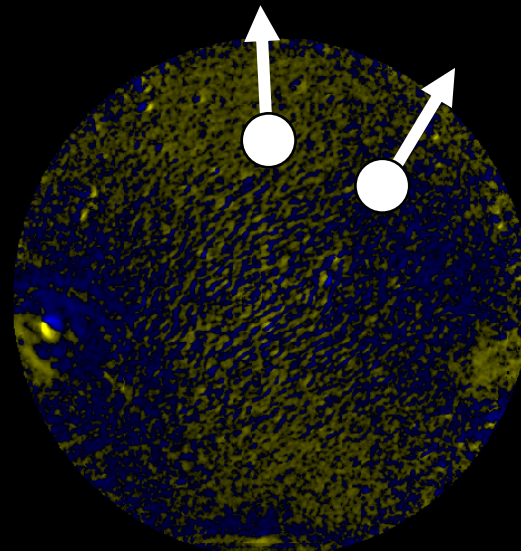
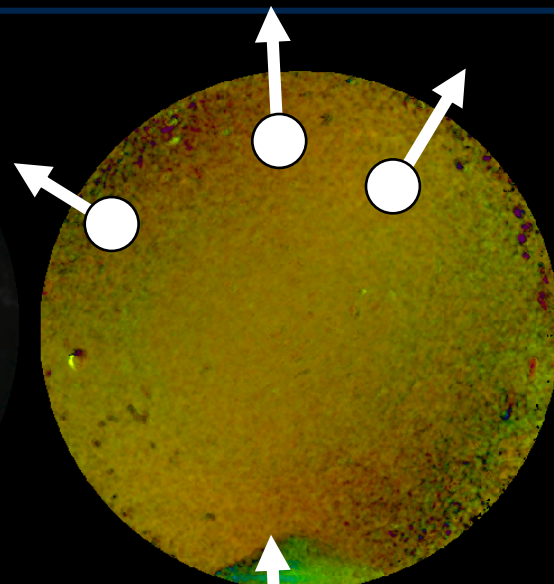
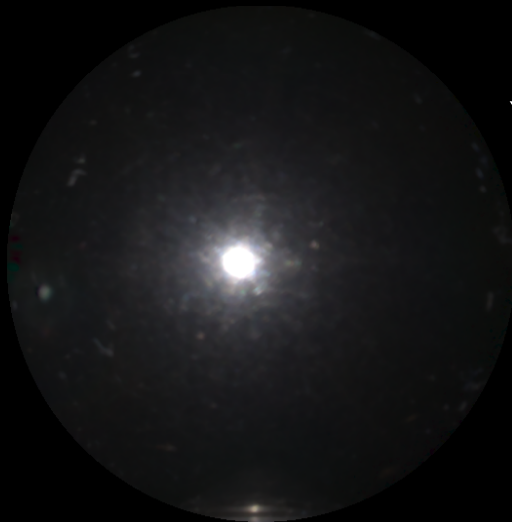
Polarimetric inverse rendering



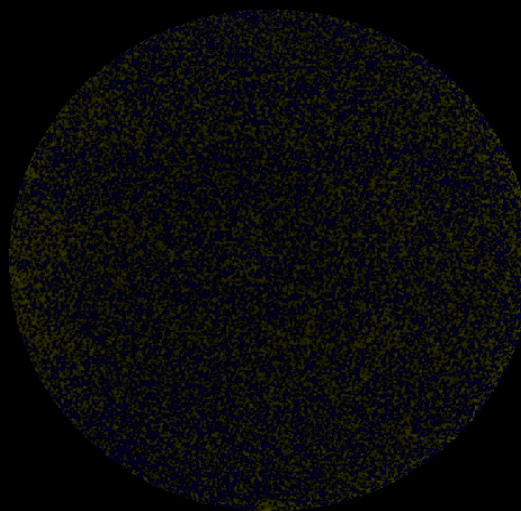
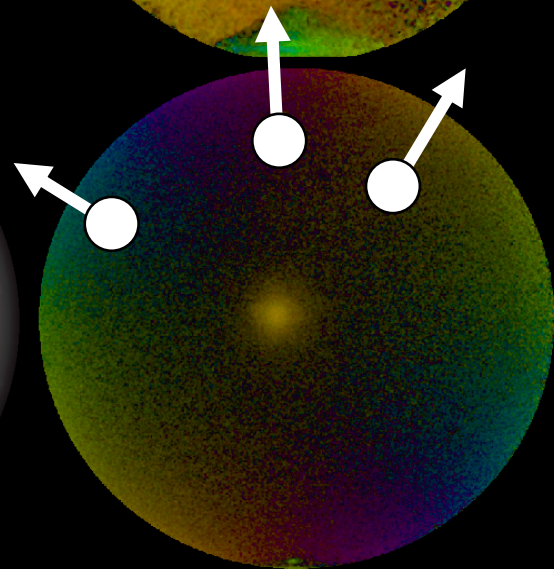
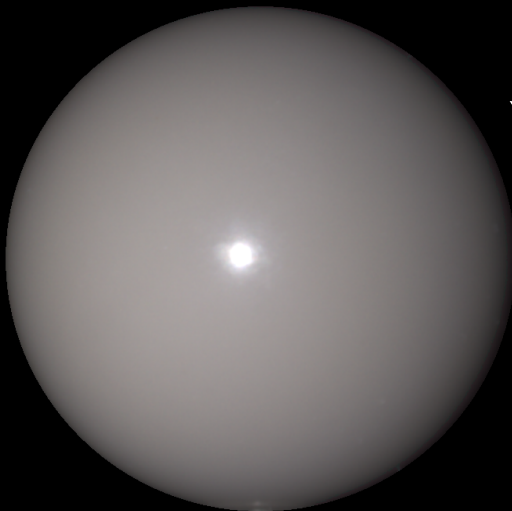
- Surface normals
- Roughness
- Dielectric/metallic
- Color

Surface normal vs. polarization

Chrome



White billiard



Intensity

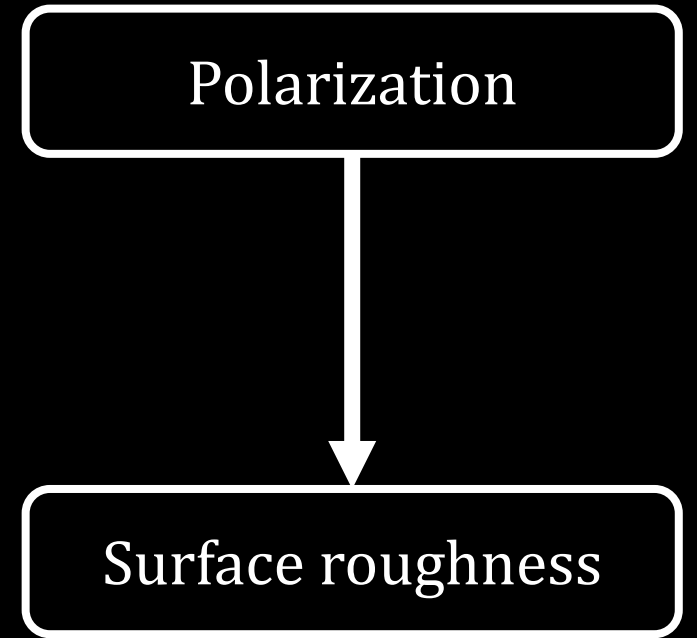
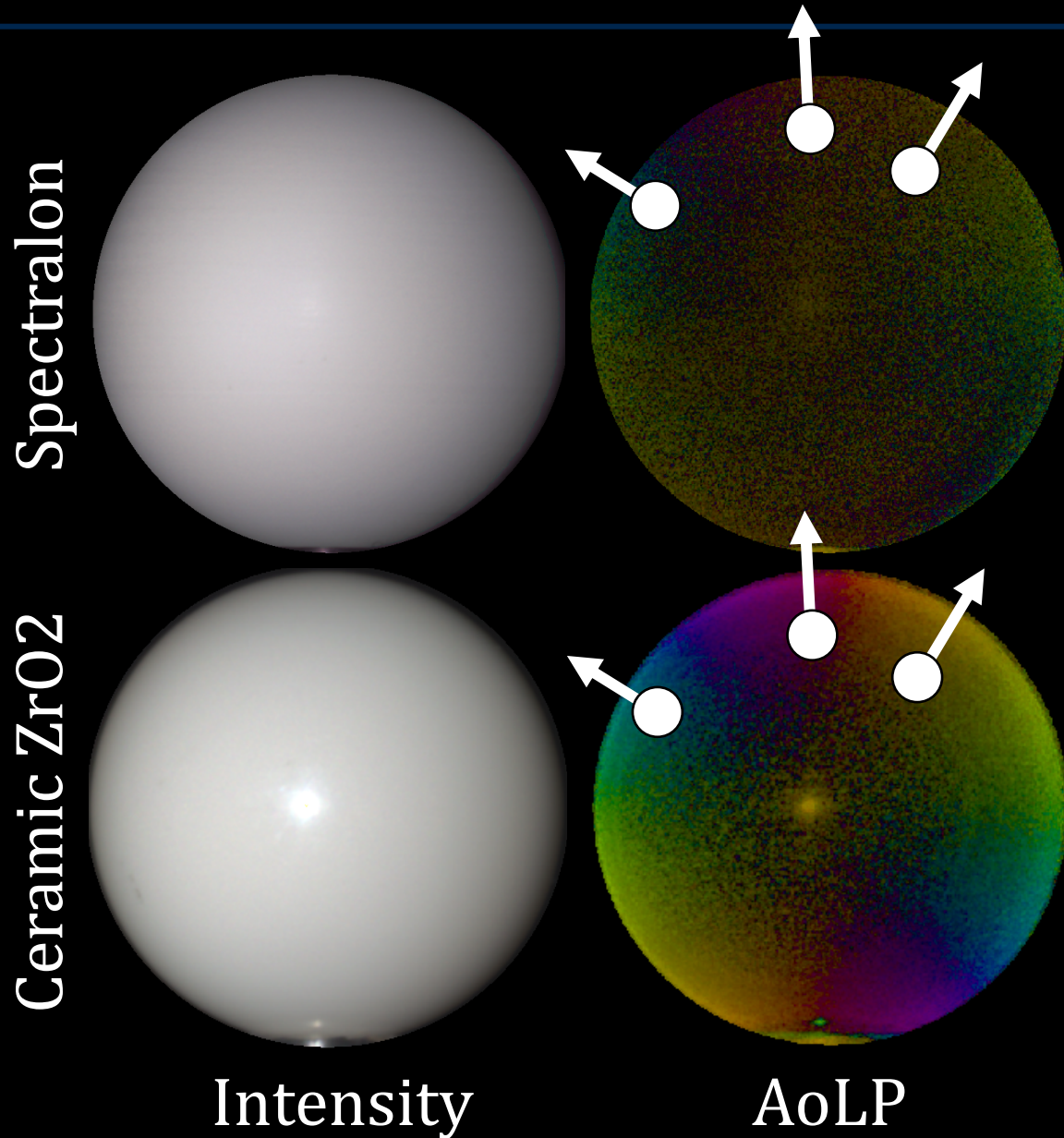
AoLP

CoP

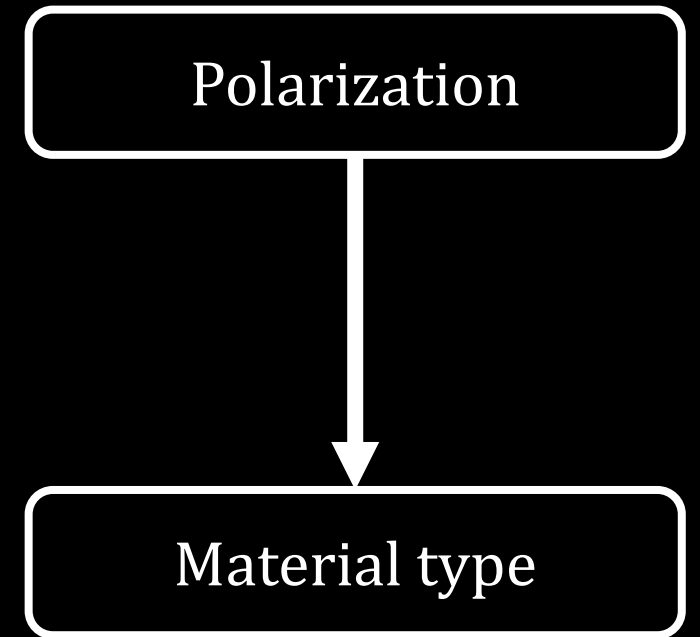
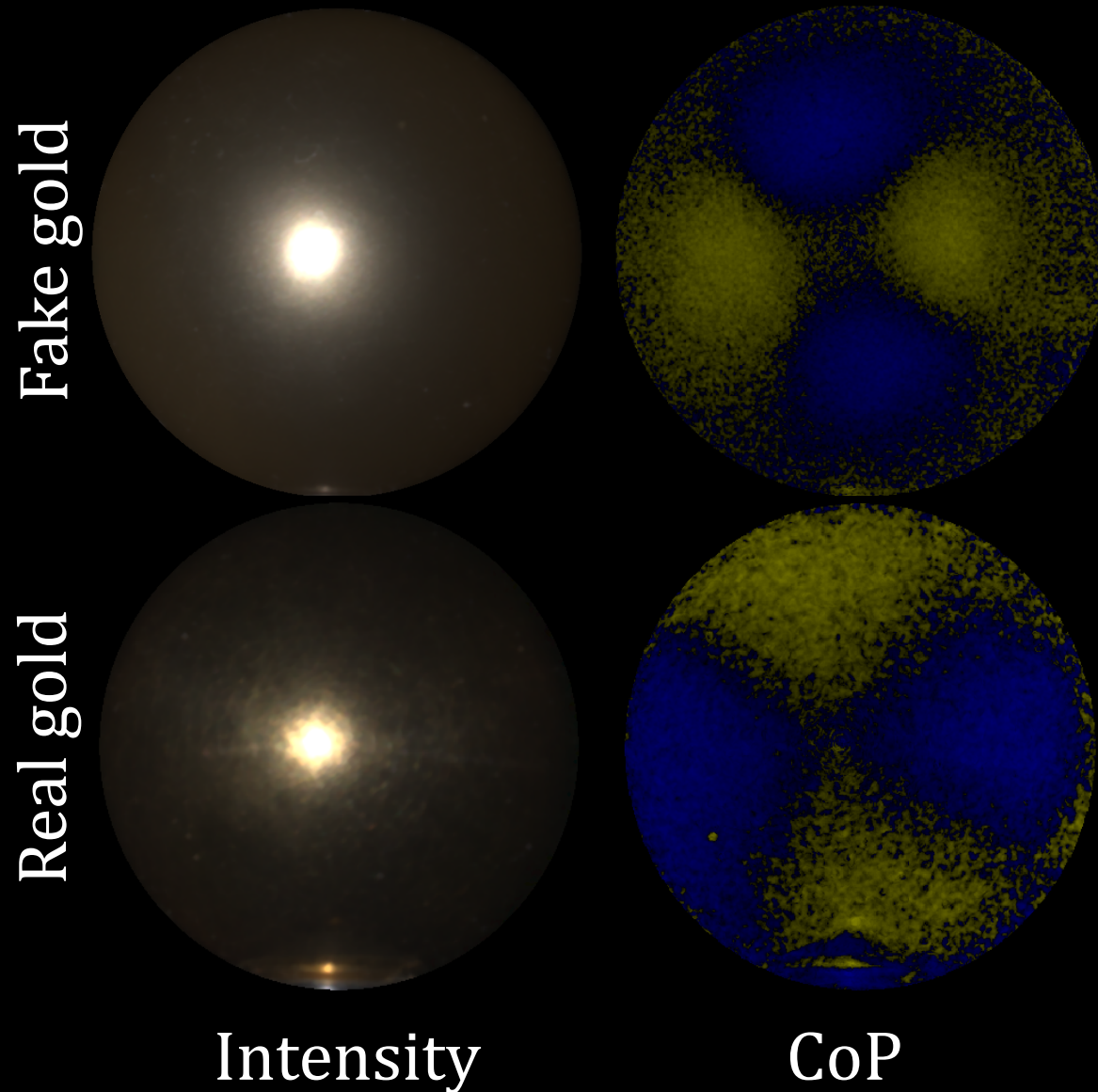
Circular polarization

Surface normals of
metallic material

Roughness vs. polarization



Dielectric/metallic vs. polarization



Conclusions

Contributions

- practical pBRDF acquisition system
- pBRDF dataset
- polarimetric forward and inverse rendering

Dataset and code

- <http://vclab.kaist.ac.kr/siggraph2020>
- <http://rgl.epfl.ch/publications/Baek2020Image>
- <https://www.mitsuba-renderer.org>