

Differentiable Transient Rendering

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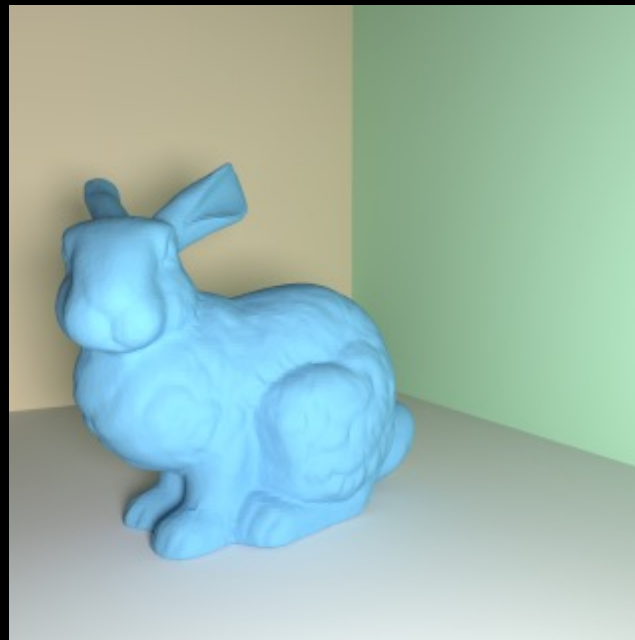


Rendering

vertex position
object transform
material properties
.....

$$\mathbf{I}(\boldsymbol{\theta}) =$$

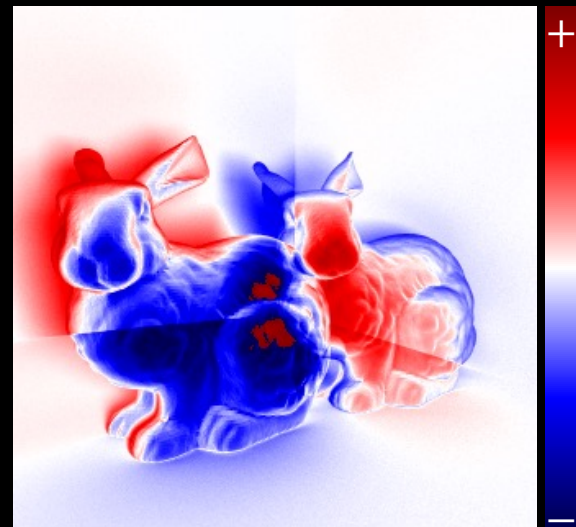
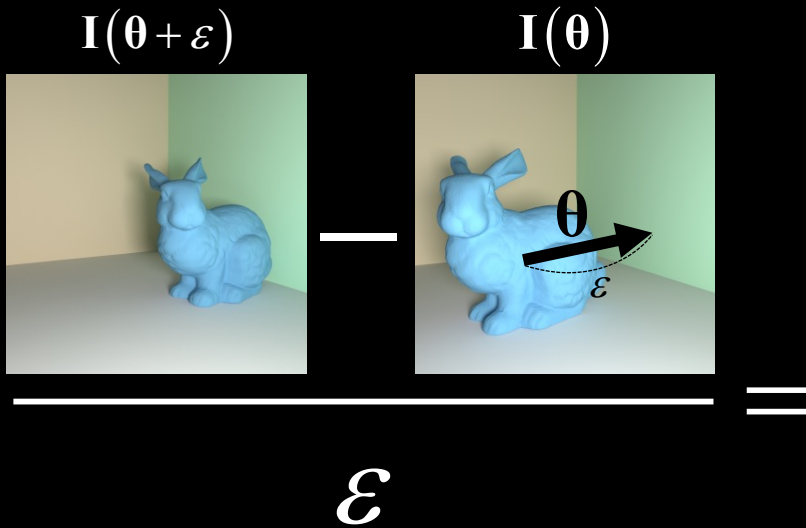
$\mathbf{I} \in \sim H \times W$



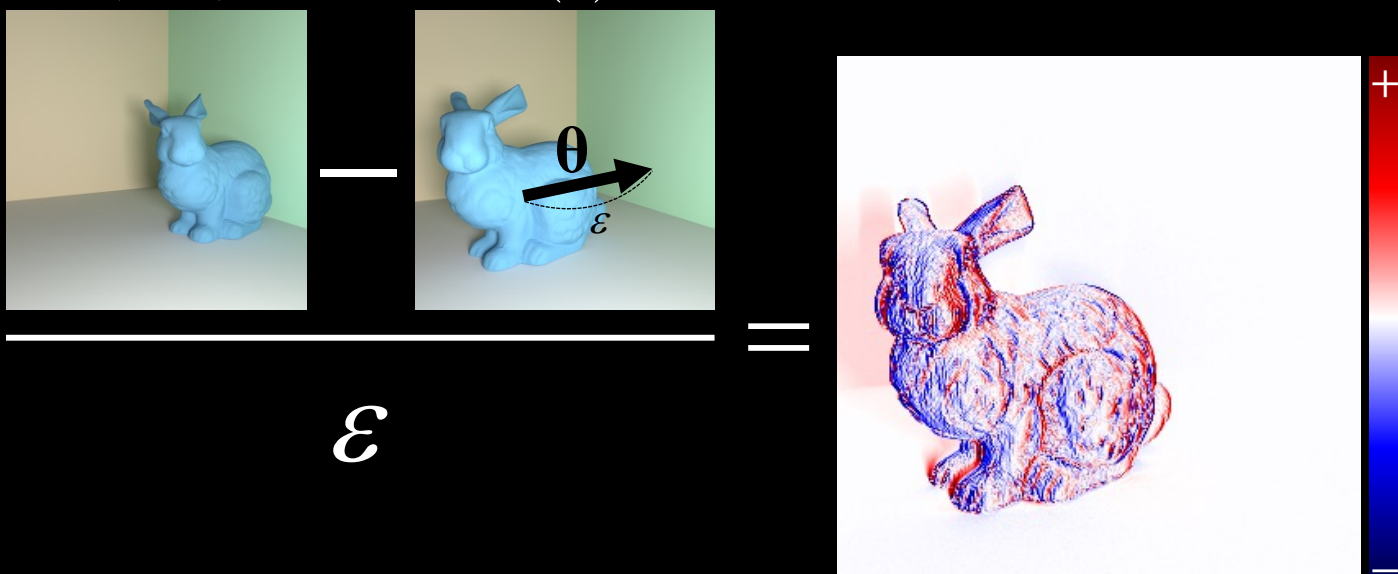
image

Differentiable Rendering

$$\frac{\partial I}{\partial \theta}$$



Differentiable Rendering

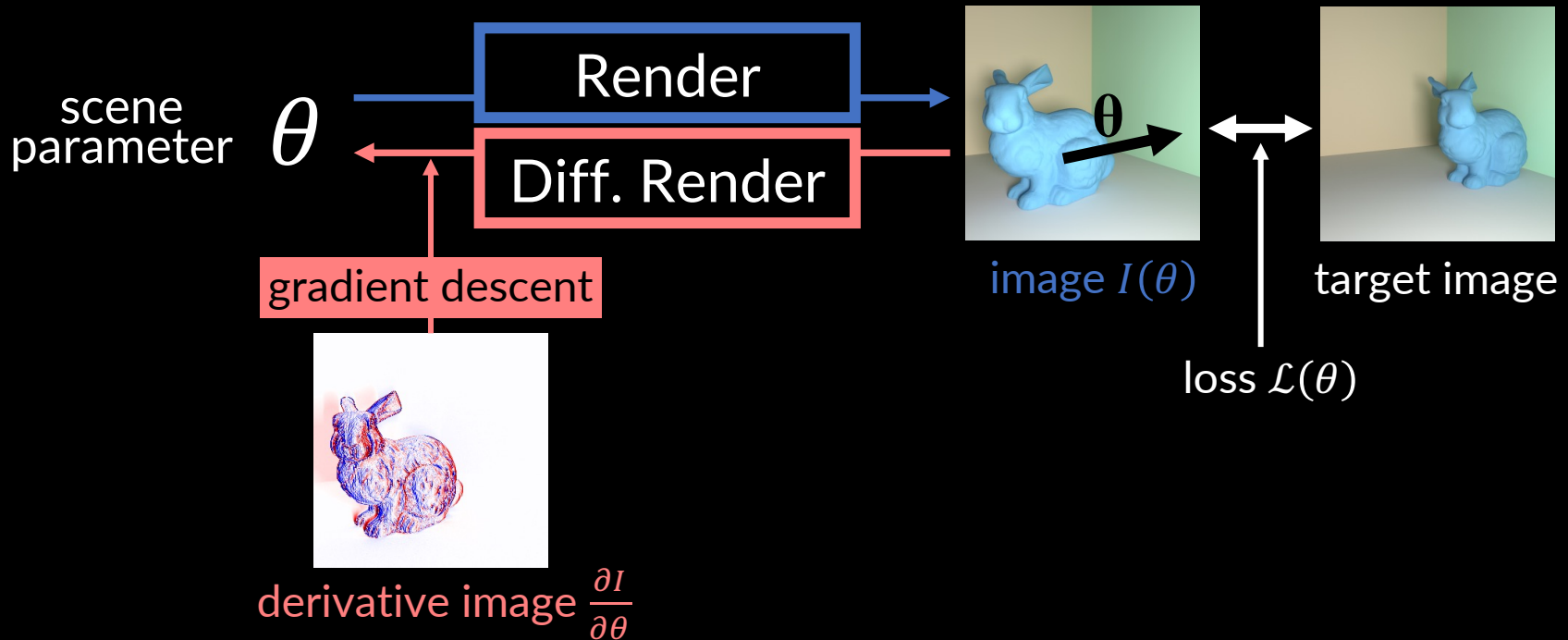
$$\frac{\partial \mathbf{I}}{\partial \theta} = \lim_{\varepsilon \rightarrow 0} \frac{\mathbf{I}(\theta + \varepsilon) - \mathbf{I}(\theta)}{\varepsilon} =$$


The diagram illustrates the derivative of an image \mathbf{I} with respect to a parameter θ . It shows two images of a blue rabbit: $\mathbf{I}(\theta + \varepsilon)$ and $\mathbf{I}(\theta)$. The second image shows a rotation of the rabbit by an angle θ , with a displacement ε . The result is a derivative image showing the change in the image as θ varies, with a color scale from blue to red.

derivative image

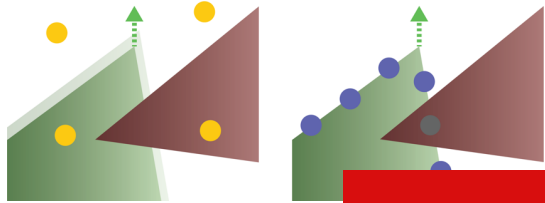
Why Differentiable Rendering?

→ Inverse rendering

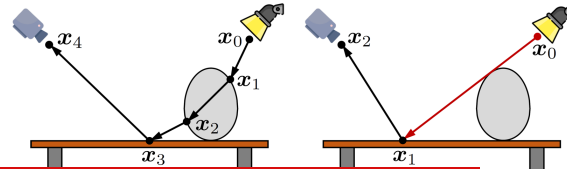


Differentiable Rendering

Edge sampling
Li et al. 2018

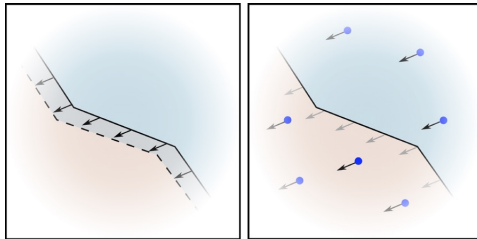


Path-space
Zhang et al. 2020

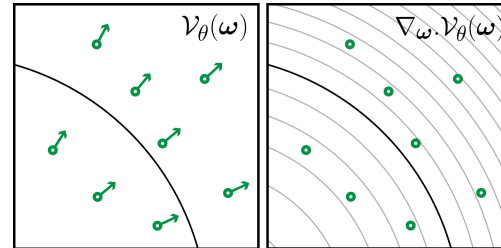


Only steady-state methods exist

Reparameterization
Loubet et al. 2019



Sampling
Bangaru et al. 2020



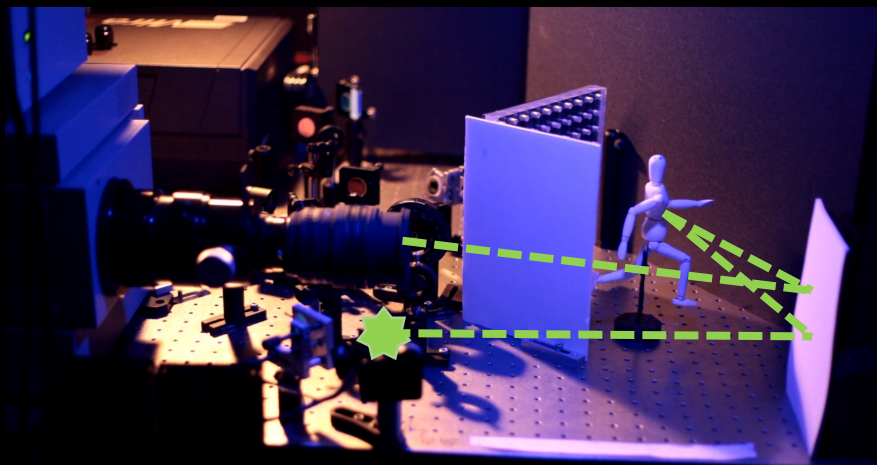
Why Transient?

Femto-photography



[Velten et al. 2013]

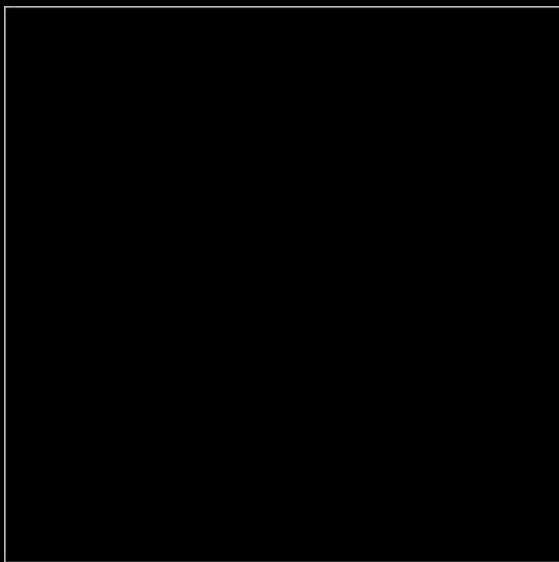
Non-Line-of-Sight Imaging (NLOS)



[Velten et al. 2012], etc.

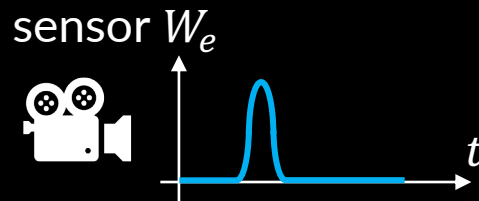
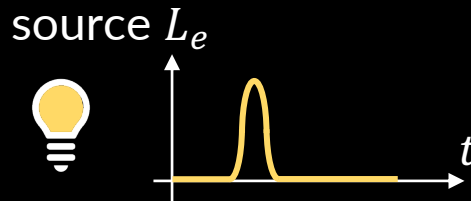
Transient Rendering

$$\mathbf{I}(\boldsymbol{\theta}) \in \sim H \times W \times T$$



time:

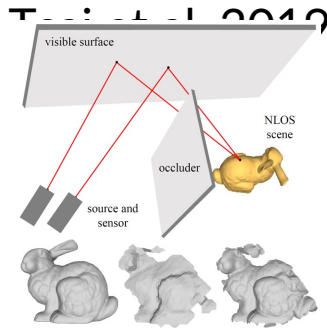
transient images



finite speed of light c

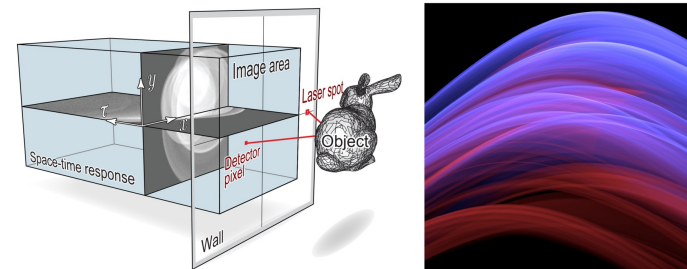
Inverse Methods of Transient Rendering

Beyond Volumetric Albedo - A Surface Optimization Framework for Non-Line-of-Sight Imaging



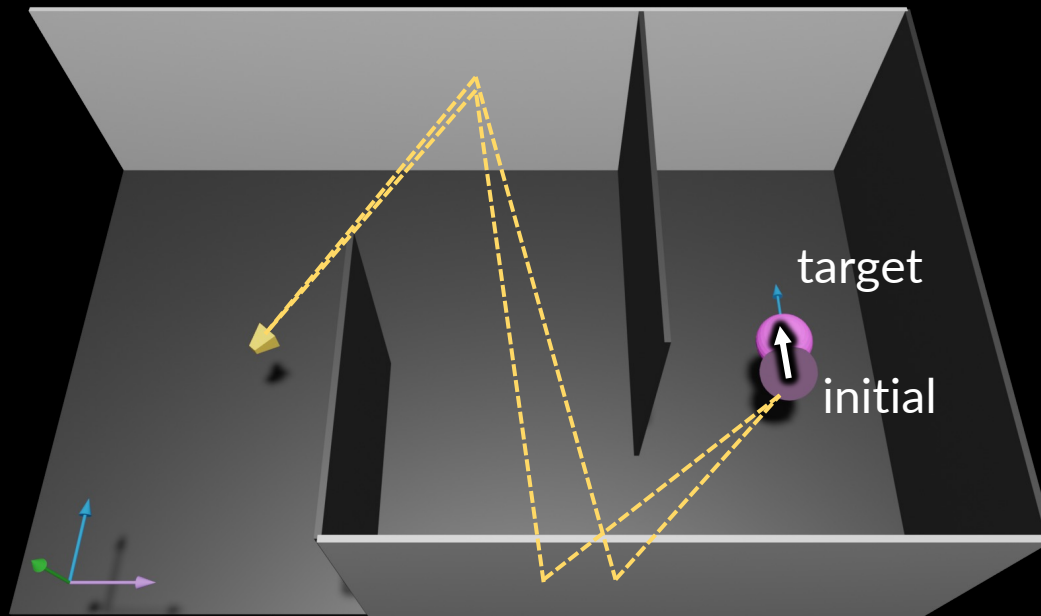
None-line-of-sight Reconstruction Using Efficient Transient Rendering

Iseringhausen and Hullin 2020

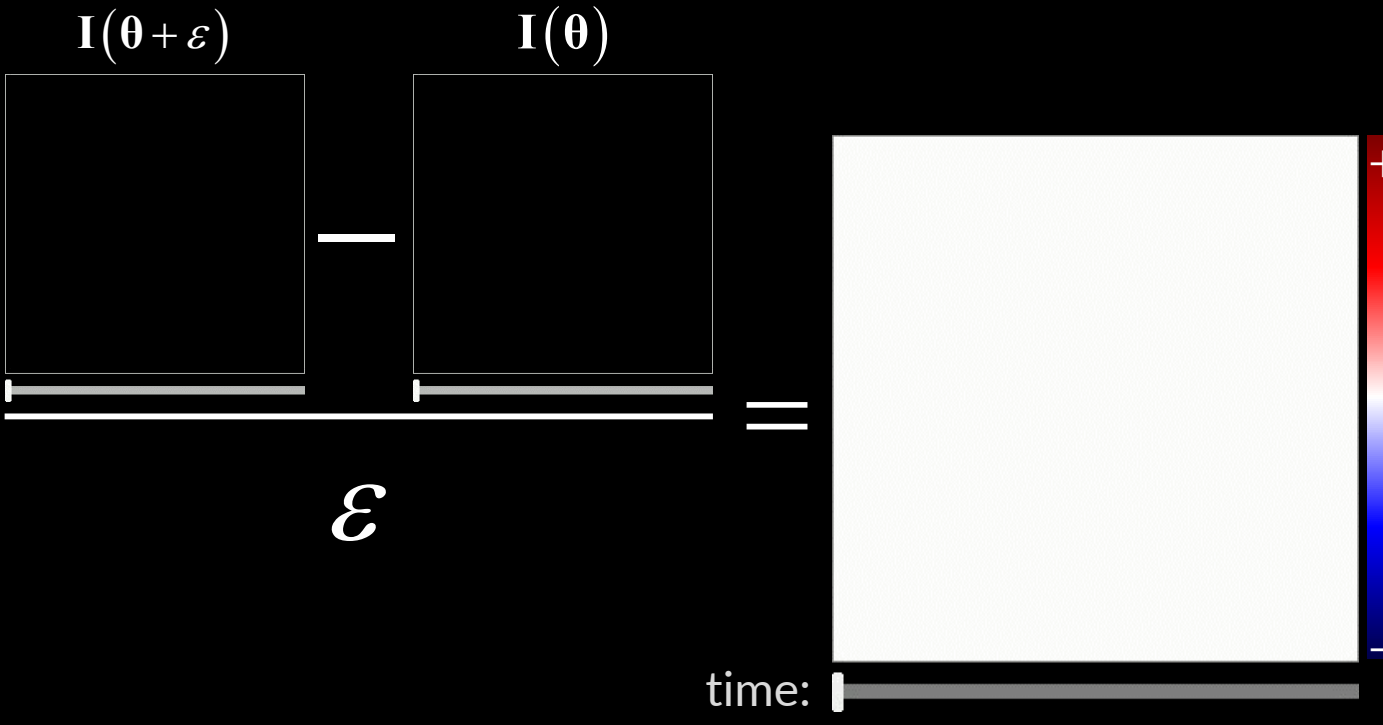


- Limited to three bounces
- No general-purposed differentiable renderer

Differentiable Transient Rendering




Differentiable Transient Rendering

$$\frac{\partial \mathbf{I}}{\partial \boldsymbol{\theta}} = \lim_{\varepsilon \rightarrow 0} \frac{\mathbf{I}(\boldsymbol{\theta} + \varepsilon) - \mathbf{I}(\boldsymbol{\theta})}{\varepsilon} =$$


$\mathbf{I}(\boldsymbol{\theta} + \varepsilon)$ $\mathbf{I}(\boldsymbol{\theta})$

ε

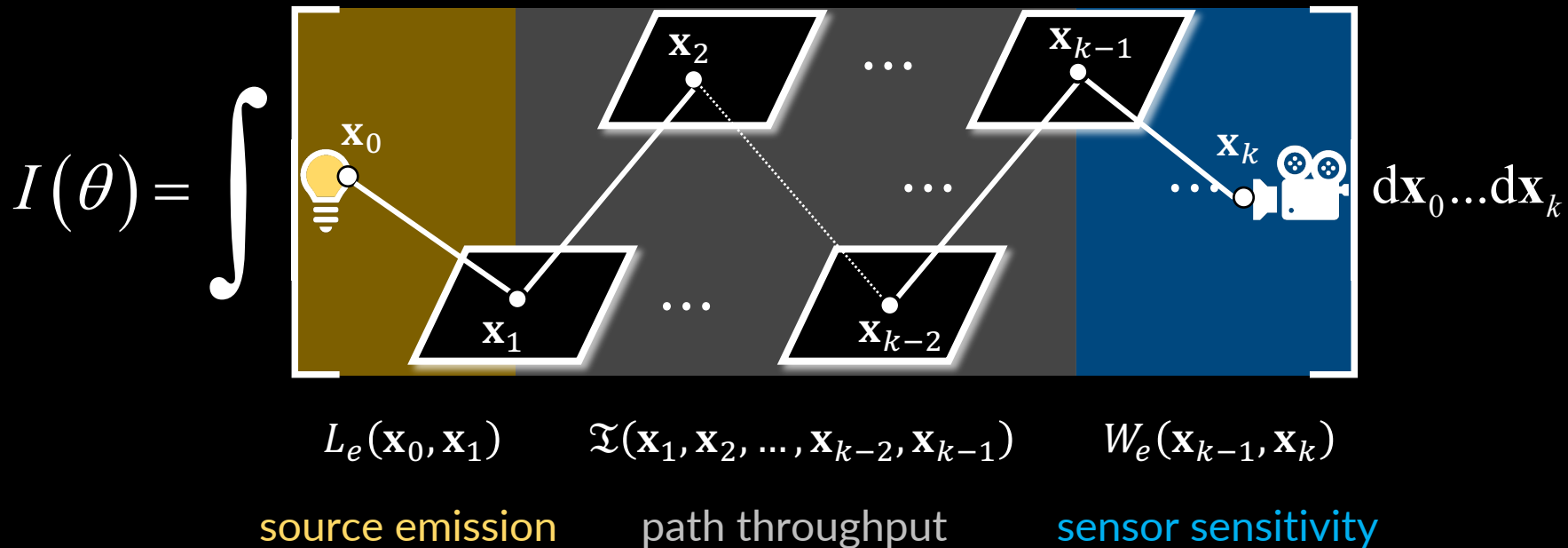
time: 

derivative transient images

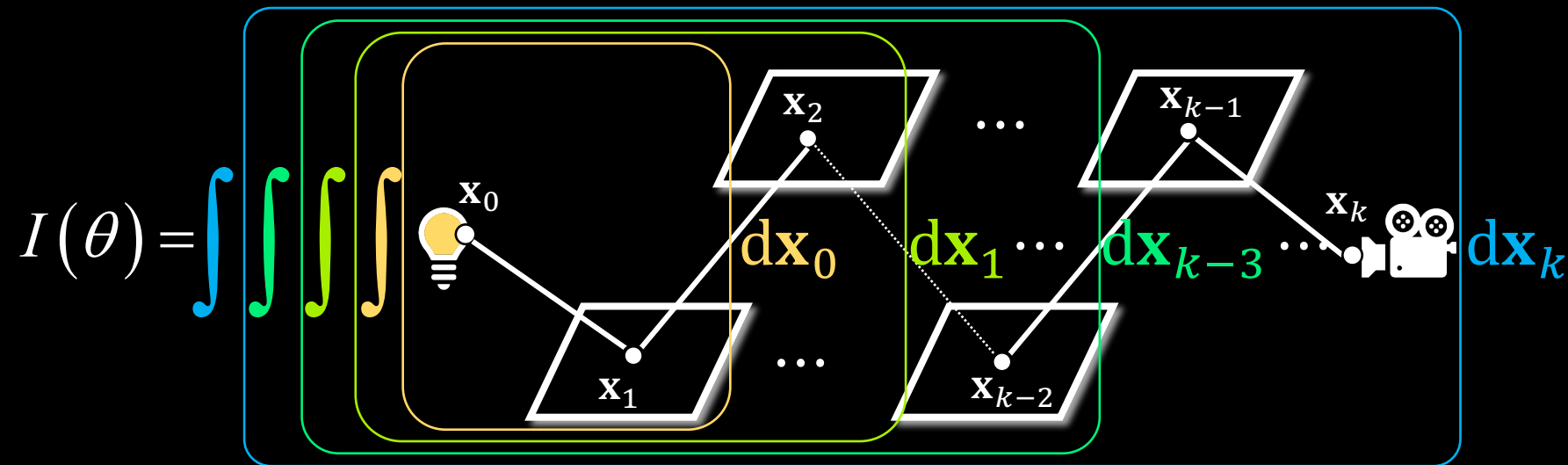
$\mathbf{I} \in \sim H \times W \times T$

OUR METHOD

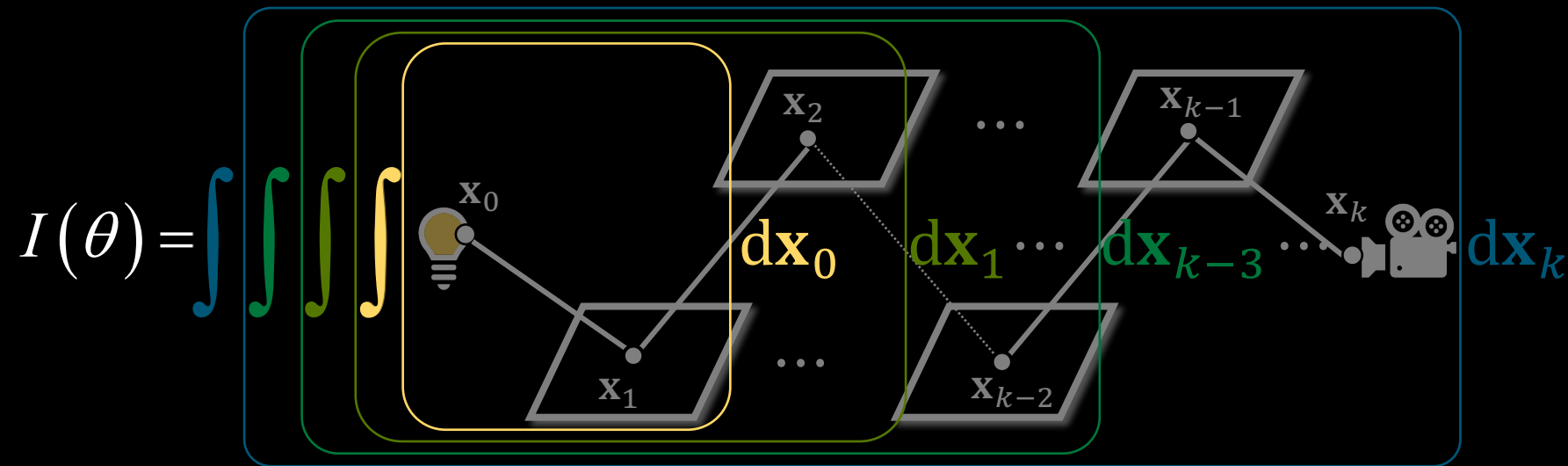
Path Integral



Path Integral



Differential Path Integral

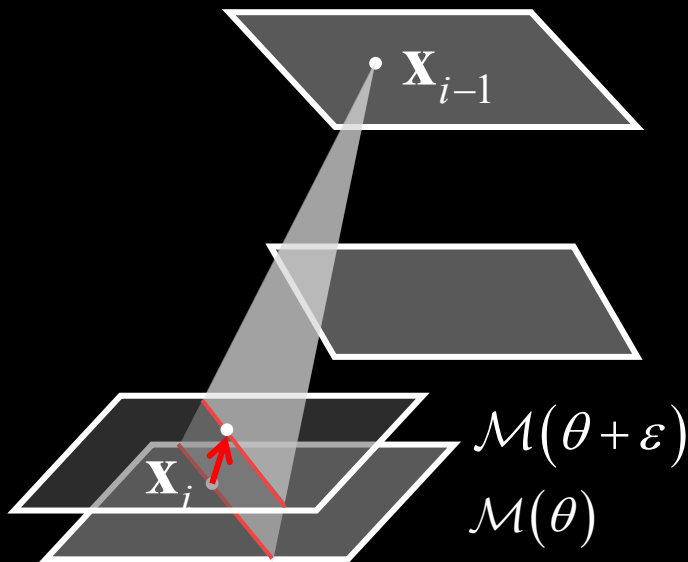


$$\frac{\partial I}{\partial \theta}(\theta) = \dots \frac{\partial}{\partial \theta} \int_{2D} \boxed{} dx_0 \dots$$

Reynolds transport theorem

Differential Path Integral

Reynolds Transport Theorem for 2D surfaces in \mathbb{R}^3

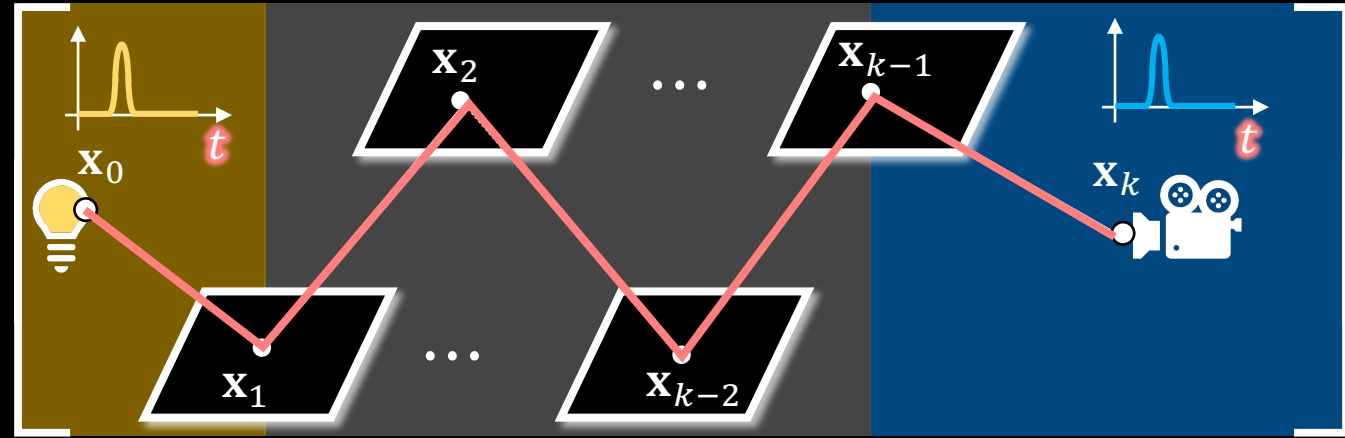


$$\frac{\partial}{\partial \theta} \int_{\mathcal{M}(\theta)} f(\mathbf{x}_i) d\mathbf{x}_i = \int_{\mathcal{M}(\theta)} \frac{\partial f(\mathbf{x}_i)}{\partial \theta} d\mathbf{x}_i + \int_{\text{Boundary}} g(\mathbf{x}_i) d\mathbf{x}_i$$

The equation is annotated with "Interior" in orange above the first two integrals and "Boundary" in blue above the third integral. Small trapezoidal shapes below the integrals indicate the domain of integration: orange for the interior and blue for the boundary.

Transient Path Integral

$$I(\theta) = \int$$



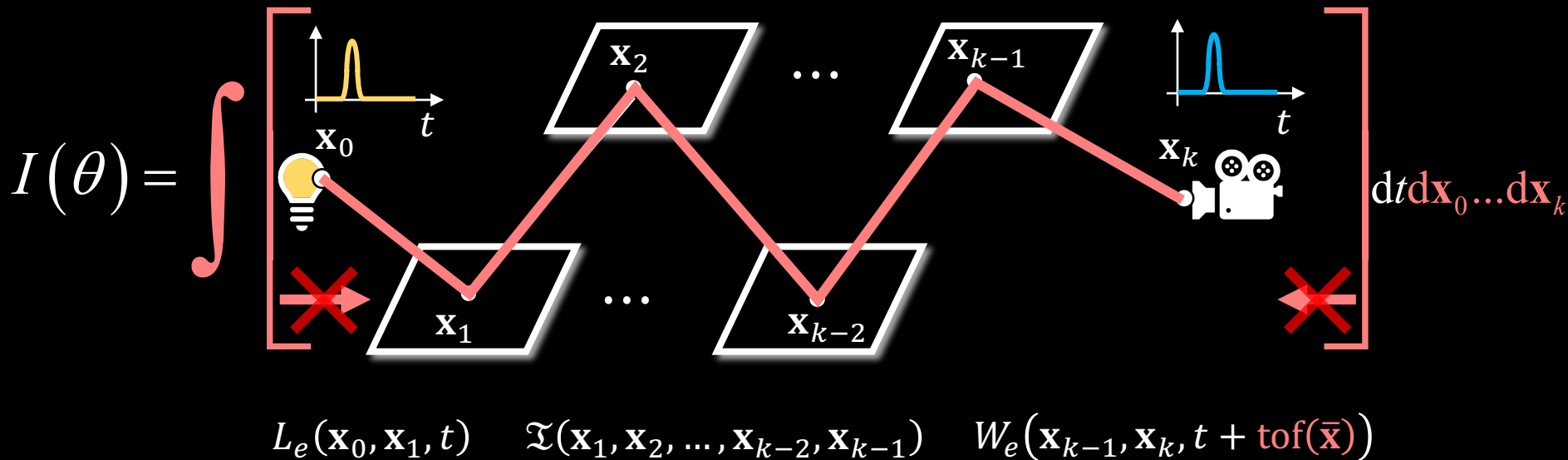
$$dt dx_0 \dots dx_k$$

$$L_e(\mathbf{x}_0, \mathbf{x}_1, t)$$

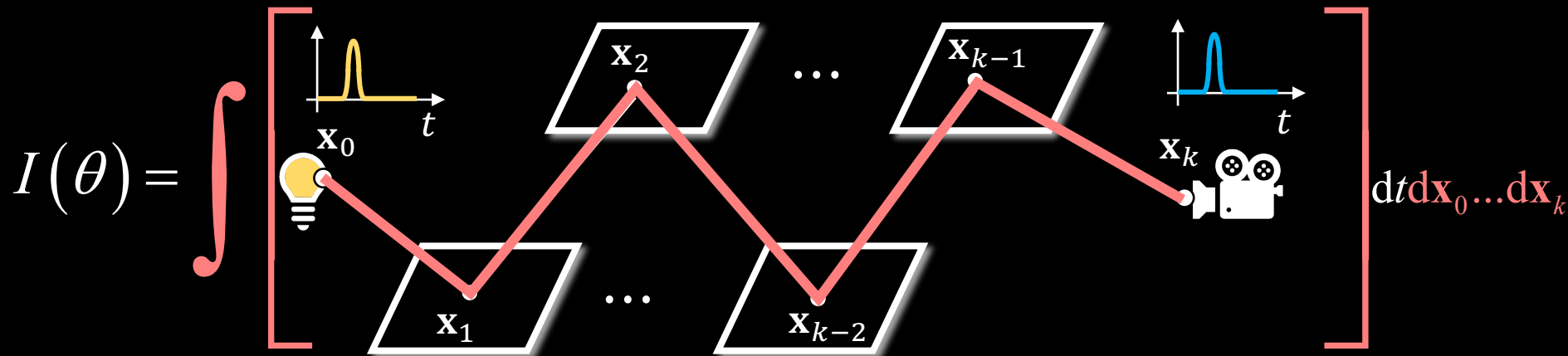
$$\mathcal{L}(\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_{k-2}, \mathbf{x}_{k-1})$$

$$W_e(\mathbf{x}_{k-1}, \mathbf{x}_k, t + \text{tof}(\bar{\mathbf{x}}))$$

Transient Path Integral



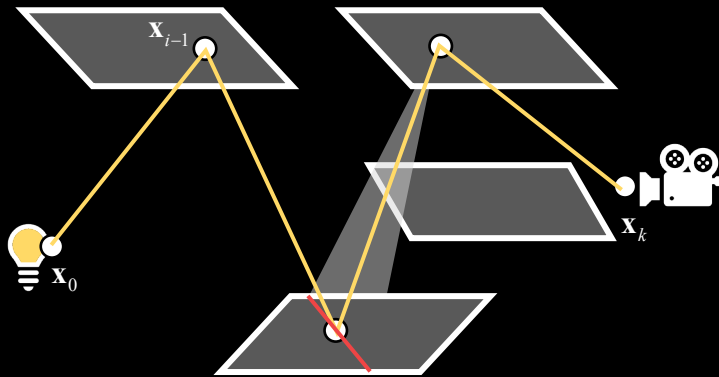
Differential Transient Path Integral



$$\frac{\partial I}{\partial \theta}(\theta) = \frac{\partial}{\partial \theta} \int_{2(k+1)\text{-dim.}} \left[\dots \right] dx_0 \dots dx_k \leftarrow \text{Generalized transport theorem [Seguin and Fried 2014]}$$

Differential Transient Path Integral


Generalized Transport Theorem for $2(k + 1)$ -dim. manifold in $\mathbb{R}^{3(k+1)}$



$$\bar{\mathbf{x}} = (\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_{k-1}, \mathbf{x}_k)$$

$$\frac{\partial}{\partial \theta} \int f(\bar{\mathbf{x}}) d\bar{\mathbf{x}} = \int \frac{\partial f(\bar{\mathbf{x}})}{\partial \theta} d\bar{\mathbf{x}} + \int \frac{\partial}{\partial \theta} f(\bar{\mathbf{x}}) d\bar{\mathbf{x}} =$$

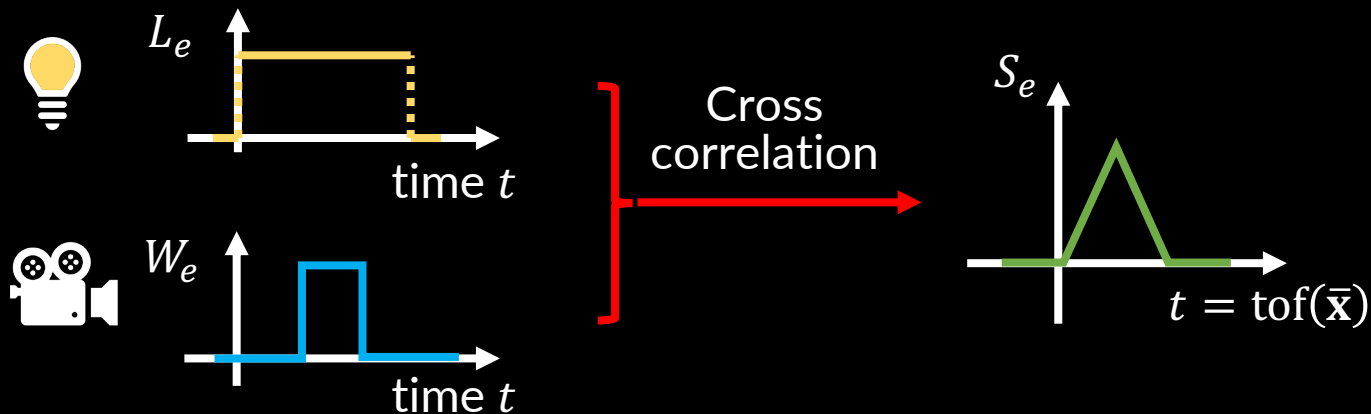
Interior
Boundary



Reducing Time-Integral

$$I(\theta) = \int_{\Omega} \int_{-\infty}^{\infty} L_e(\mathbf{x}_0 \rightarrow \mathbf{x}_1, t) \mathcal{Z}(\bar{\mathbf{x}}) W_e(\mathbf{x}_{k-1} \rightarrow \mathbf{x}_k, t + \text{tof}(\bar{\mathbf{x}})) dt d\mu(\bar{\mathbf{x}})$$

Correlated importance: $S_e(\bar{\mathbf{x}}) := \int_{-\infty}^{\infty} L_e(\mathbf{x}_0 \rightarrow \mathbf{x}_1, t) W_e(\mathbf{x}_{k-1} \rightarrow \mathbf{x}_k, t + \text{tof}(\bar{\mathbf{x}})) dt$



Differential Transient Path Integral

$$\frac{\partial}{\partial \theta} \int_{\Omega} f_T(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}}) = \underbrace{\int_{\Omega} \frac{\partial f_T}{\partial \theta}(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}})}_{\text{Interior term}} + \int_{\partial\bar{\Omega}} g_T(\bar{\mathbf{x}}) d\mu_{\partial\bar{\Omega}}(\bar{\mathbf{x}})$$

$$\frac{df_T}{d\theta}(\bar{\mathbf{x}}) = \left[\begin{array}{c} \frac{\partial S_e}{\partial t} \\ \uparrow \\ \text{[Graph of } \frac{\partial S_e}{\partial t} \text{ vs } t = \text{tof}(\bar{\mathbf{x}})] \\ \text{[Graph of } S_e \text{ vs } t = \text{tof}(\bar{\mathbf{x}})] \end{array} \right] f_{\text{steady-state}}(\bar{\mathbf{x}}) + \left[\begin{array}{c} S_e \\ \uparrow \\ \text{[Graph of } S_e \text{ vs } t = \text{tof}(\bar{\mathbf{x}})] \end{array} \right] \frac{df_{\text{steady-state}}}{d\theta}(\bar{\mathbf{x}})$$

Differential Transient Path Integral

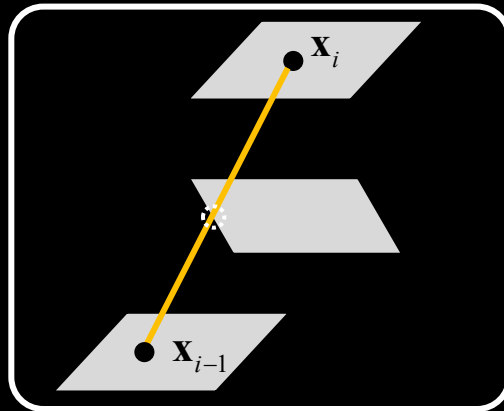
$$\frac{\partial}{\partial \theta} \int_{\Omega} f_T(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}}) = \int_{\Omega} \frac{\partial f_T}{\partial \theta}(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}}) + \int_{\partial\bar{\Omega}} g_T(\bar{\mathbf{x}}) d\mu_{\partial\bar{\Omega}}(\bar{\mathbf{x}})$$

Boundary term

$\partial\bar{\Omega}$ =

Boundary path space

Visibility



Temporal

where $S_e(\text{tof}(\bar{\mathbf{x}}))$
become discontinuous

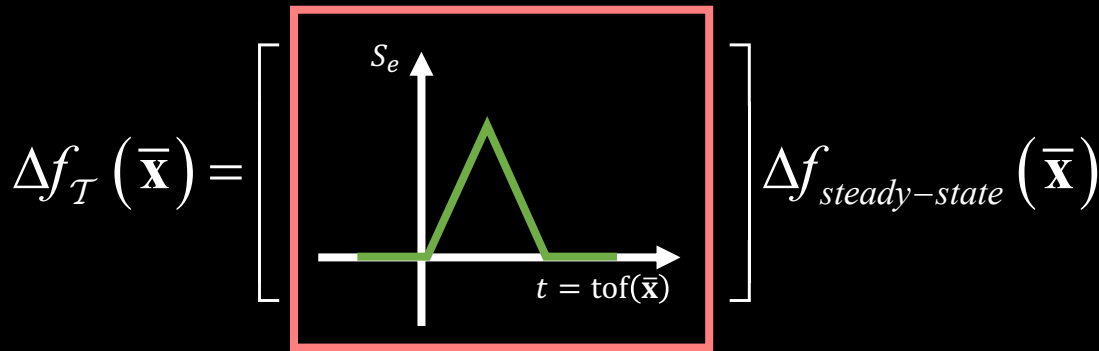
= ϕ

(no Dirac delta source & sensor)

Differential Transient Path Integral

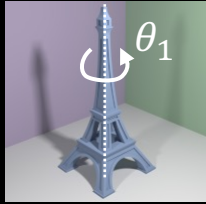
$$\frac{\partial}{\partial \theta} \int_{\Omega} f_T(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}}) = \int_{\Omega} \frac{\partial f_T}{\partial \theta}(\bar{\mathbf{x}}) d\mu(\bar{\mathbf{x}}) + \int_{\partial\bar{\Omega}} g_T(\bar{\mathbf{x}}) d\mu_{\partial\bar{\Omega}}(\bar{\mathbf{x}})$$

Boundary term



RESULTS

Validation Using Finite Differences

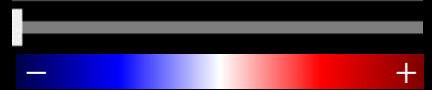
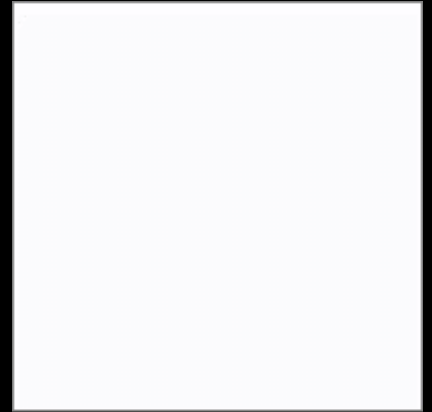


Transient images

Ours

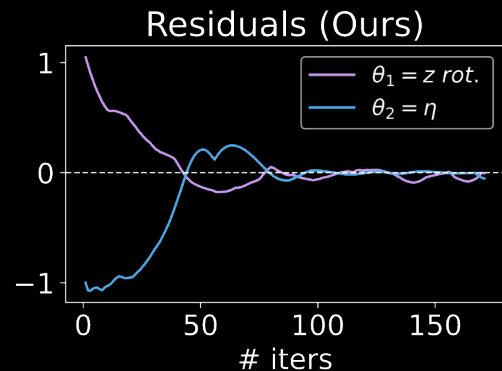
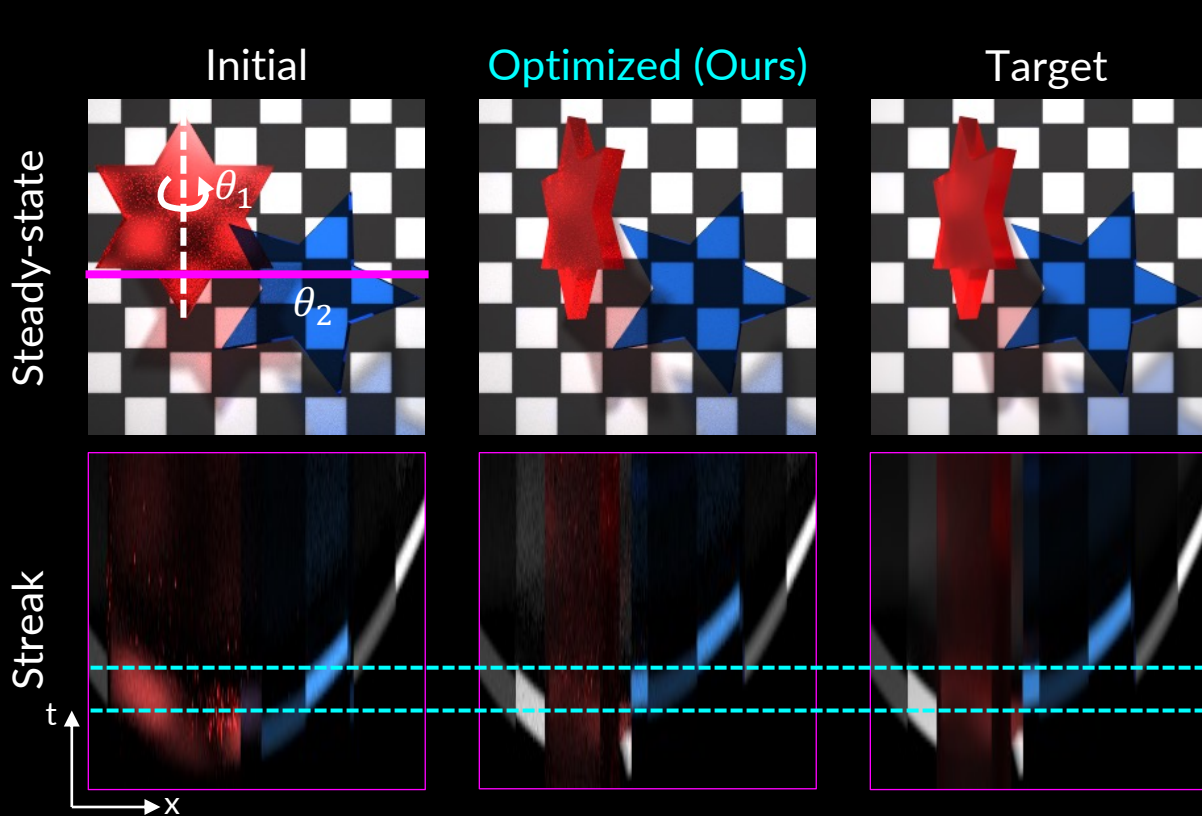
FD (reference)

Diff. (Ours - FD)

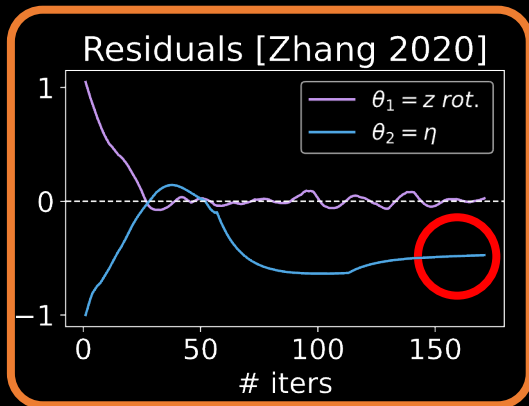


APPLICATION

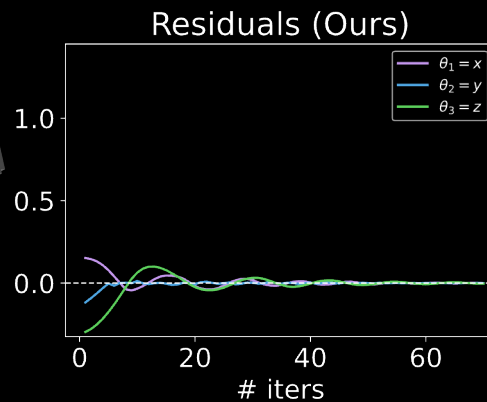
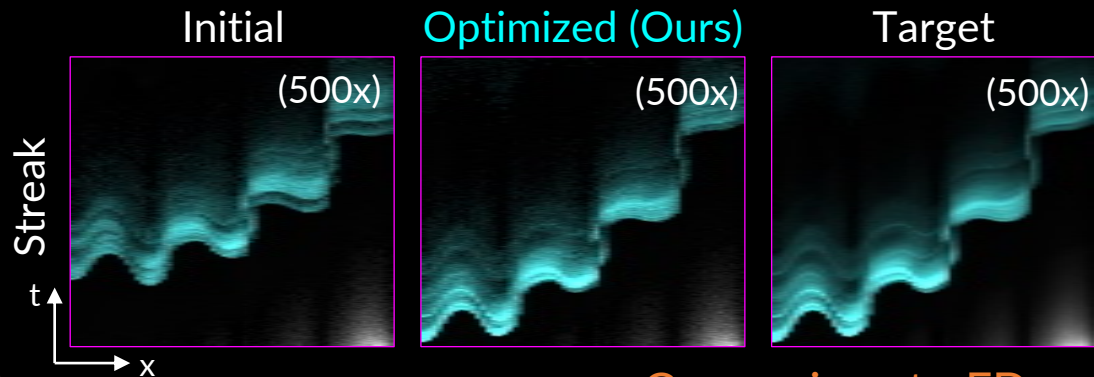
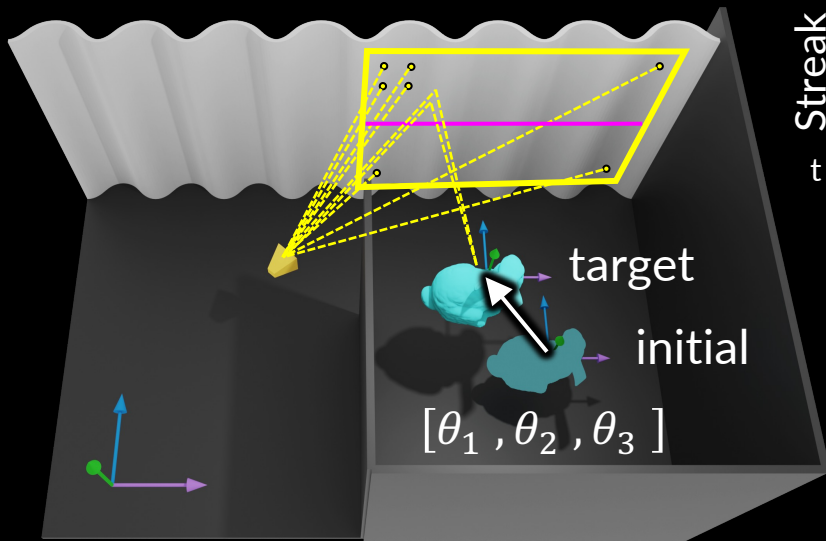
Transparent Objects



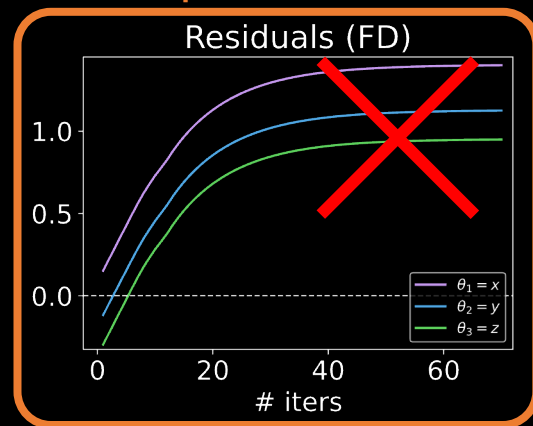
Comparison to steady-state



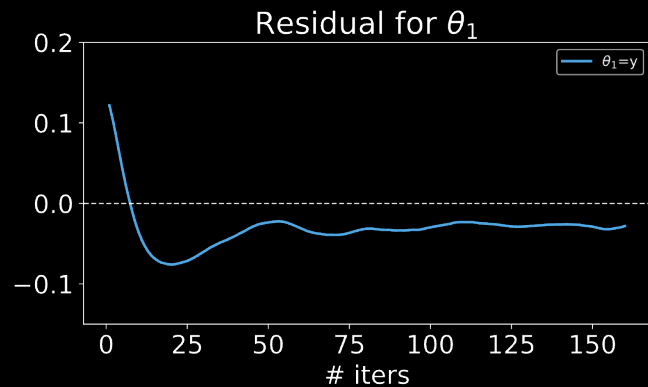
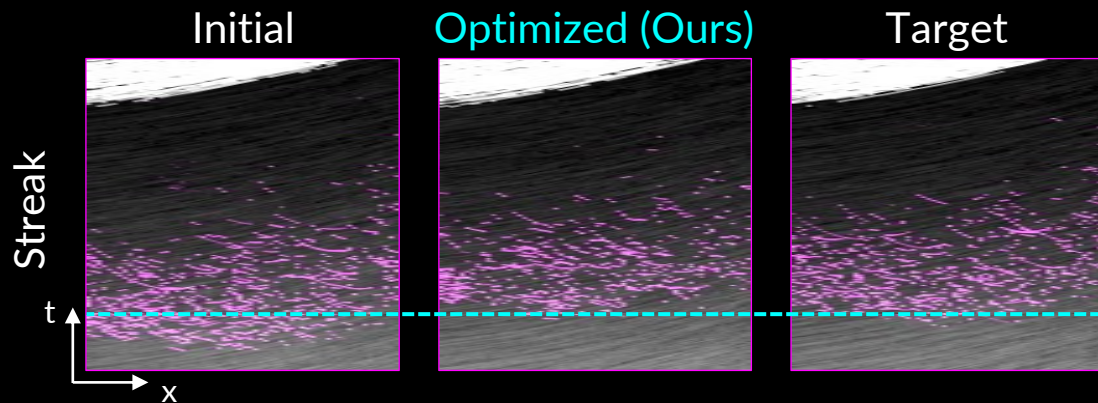
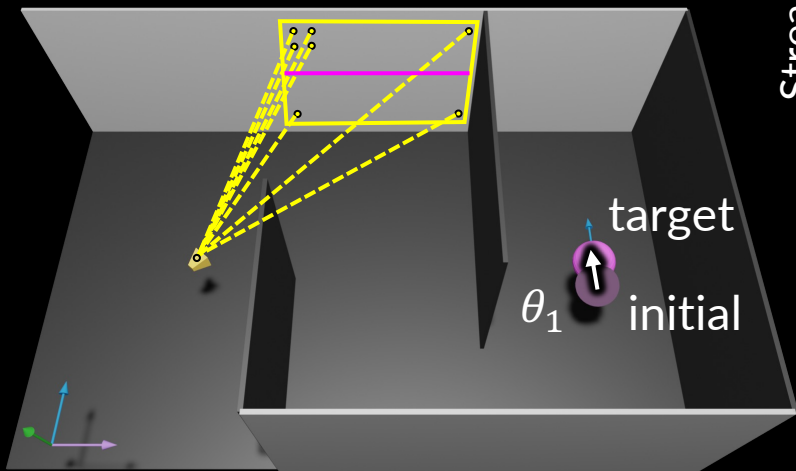
NLOS Tracking with Wavy Wall



Comparison to FD



NLOS Tracking with Two Corners



Conclusion

- Deriving differential transient path integral using the generalized transport theorem
- Monte Carlo differentiable transient renderer using the correlated importance function
- Applications to challenging inverse transient rendering scenarios including looking around two corners

Limitation and Future Work

- Memory
 - combine with *radiative backpropagation*
[Nimier-David et al. 2020; Vicini et al. 2021]
- Geometry optimization using differentiable rendering
 - combine with *Large Steps in Inverse Rendering of Geometry*
[Baptiste Nicolet et al. 2021]



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